

**Princeton University  
Intramural Sports  
Wallyball Rules**



**I. EQUIPMENT/UNIFORM**

- a. All players must present their Princeton University ID in order to participate.
- b. Check in with the supervisor when arriving. You must present an ID for volleyball. You are responsible for this equipment.
- c. No hats with brims or jewelry are allowed to be worn during play.
- d. All players are required to wear appropriate (non-marking) sneakers while participating in a game.

**II. NUMBER OF PLAYERS/GAME TIME/FORFEIT PENALTY**

- a. Four people play at a one time. You may not play with less than 3 players.
- b. For Co-Rec play a team must consist of a ratio of 2:2, and they must alternate service.
- c. A coin toss determines who gets the choice of either the serve or the court. The losing team gets first service of the next game. If necessary, the third game service is determined by another coin toss.
- d. A team that fails to have 4 players within 10 minutes after starting time will forfeit the game.
  - i. Note that playoff seeds will be based on a points system. Forfeiting a game will result in your team losing points. Forfeiting 2 games will result in your team being removed from the league.
  - ii. Players must participate in a minimum of 1 regular season scheduled games in order to play in the playoffs.

**III. GENERAL RULES AND REGULATIONS**

- a. The server must stand within three feet of any part of the back wall.
- b. Loss of serve occurs if the serve touches the net, ceiling, back wall, or two side walls. The serve may be hit directly over the net, or off one side wall.
- c. Each team can use up to three player hits to return the ball. Players are not permitted to scoop or hold the ball. Be fair, the match is self officiated!

- d. A ball touching the body more than once except on the serve, block or first attack is considered a double hit with subsequent loss of point or serve.
- e. As long as the ball is in play on one side, it can be played off the ceiling, both side walls, and the back wall.
- f. When volleying over the net, the ball must be hit directly over the net, or bounced off just ONE side wall. The ball cannot touch the ceiling, back wall, or two side walls. However, if the ball hits the ceiling on the first or second hit that same team may play it over the net.
- g. If the ball passes through the gap between the side of the net and the side wall on either the first or second team hit, the ball is replayed. On the third team contact, it is a point/side-out.
- h. In playing the ball, it is legal to use any part of the body above the waist. It is illegal to climb the wall to block or spike.
- i. A side-out/point occurs if the ball touches the floor. Players rotate after each side-out.
- j. Any disputed discussions based on rules (not judgment) will be solved by the Intramural Supervisor on duty.

#### **IV. SCORING**

- a. Matches will be played as best 2 out of 3 games. The first team to score 15 points wins, provided they are ahead by at least 2 points. Teams switch sides of court after each game, and when one team reaches 8 points in the third game.
- b. Only the serving team can score points. The server will announce the score prior to each service.

#### **V. SUBSTITUTIONS**

Each team is allowed two substitutions per game. The substituting player must enter the rotation at the same spot the player he/she is replacing occupied. A player once substituted for cannot re-enter that game.

#### **VI. TIME-OUTS**

- a. One time out per team per game.
- b. The rest period between games is two minutes.
- c. The final score will be written on the score sheet after the match.