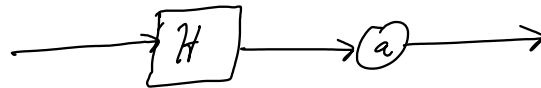


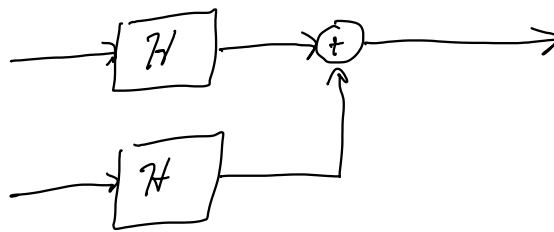
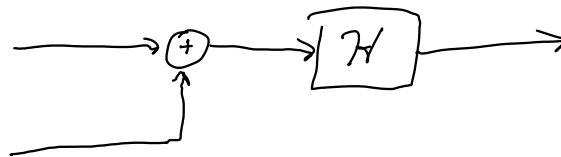
Observations using block diagrams:

Linearity: System commutes with sums and scaling.

1.)



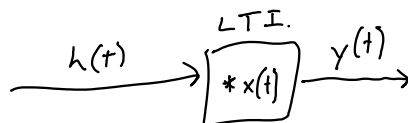
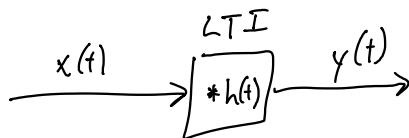
1.)



Time-invariance: System commutes with time delay (or advance)



We know convolution commutes: $x(t) * h(t) = h(t) * x(t)$



input $\delta(t) * h(t) = h(t)$, as we've seen already

Exercise: What is $\delta(t-3) * h(t-3)$?

$$h(t-6)$$

$$\int_{-\infty}^{\infty} \delta(\tau-3) h(t-\tau-3) d\tau$$

$$= h((t-3)-3) = h(t-6)$$

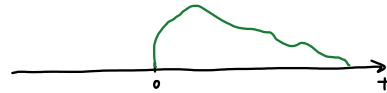
sifting

System is LTI and ...

Memoryless: Must be an amplifier: $y(t) = ax(t)$
 Example of not-LTI but memoryless system:
 $y(t) = |x(t)|^2$

$h(t) = a\delta(t)$

Causal: $h(t) = 0 \quad \forall t < 0$



Stable: $\int_{-\infty}^{\infty} |h(t)| dt < \infty$ ← "Absolutely integrable"

Proof: $\int_{-\infty}^{\infty} |h(t)| dt < \infty \Rightarrow$ Stable

$$\begin{aligned}
 |y(t)| &= \left| \int_{-\infty}^{\infty} h(\tau) x(t-\tau) d\tau \right| \\
 &\leq \int_{-\infty}^{\infty} |h(\tau) x(t-\tau)| d\tau \\
 &\leq \int_{-\infty}^{\infty} |h(\tau)| B_x d\tau \\
 &= B_x \int_{-\infty}^{\infty} |h(\tau)| d\tau \leftarrow \text{Bound } B_y
 \end{aligned}$$

Prove Stable $\Rightarrow \int_{-\infty}^{\infty} |h(t)| dt < \infty$

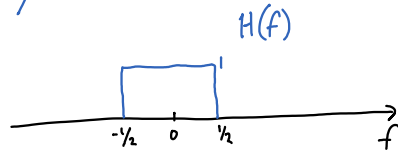
by contradiction Assume $\int_{-\infty}^{\infty} |h(t)| dt = \infty$
 Let $x(t) = \text{sign}(h(-t))$ where $\text{sign}(z) = \begin{cases} 1, & z > 0 \\ -1, & z \leq 0 \end{cases}$

Notice $|x(t)| \leq 1 \quad \forall t$

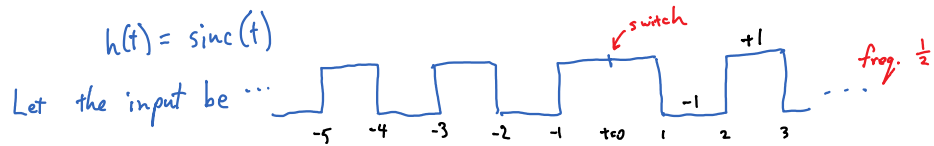
$$\Rightarrow y(t) = \int_{-\infty}^{\infty} h(\tau) x(t-\tau) d\tau$$

$$\begin{aligned} y(0) &= \int_{-\infty}^{\infty} h(\tau) x(-\tau) d\tau \\ &= \int_{-\infty}^{\infty} h(\tau) \operatorname{sign}(h(\tau)) d\tau \\ &= \int_{-\infty}^{\infty} |h(\tau)| d\tau = \infty \end{aligned}$$

Example of unstable LTI system:
Ideal LPF



$$h(t) = \operatorname{sinc}(t)$$



Output at time zero is integral of product:

$$= \int_{-\infty}^{\infty} |\operatorname{sinc}(t)| dt = \infty$$

Invertible: Something to think about after this lecture.

Connection to the Fourier Transform:

Let $y(t) = x(t) * h(t)$ and $x(t) \xrightarrow{\mathcal{F}} X(f)$
 $h(t) \xrightarrow{\mathcal{F}} H(f)$

$$\begin{aligned} Y(f) &= \mathcal{F}(y(t)) = \int_{-\infty}^{\infty} y(t) e^{-i2\pi ft} dt \\ &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} x(\tau) h(t-\tau) d\tau e^{-i2\pi ft} dt \end{aligned}$$

$$\begin{aligned}
&= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} x(\tau) h(t-\tau) d\tau e^{-i2\pi ft} dt \\
&= \int_{-\infty}^{\infty} x(\tau) \left(\int_{-\infty}^{\infty} h(t-\tau) e^{-i2\pi ft} dt \right) d\tau \quad \tau' = t-\tau \\
&= \int_{-\infty}^{\infty} x(\tau) \left(\int_{-\infty}^{\infty} h(\tau') e^{-i2\pi f(\tau+\tau')} d\tau' \right) d\tau \\
&= \int_{-\infty}^{\infty} x(\tau) e^{-i2\pi f\tau} \left(\int_{-\infty}^{\infty} h(\tau') e^{-i2\pi f\tau'} d\tau' \right) d\tau \\
&= \left(\int_{-\infty}^{\infty} x(\tau) e^{-i2\pi f\tau} d\tau \right) \left(\int_{-\infty}^{\infty} h(\tau') e^{-i2\pi f\tau'} d\tau' \right) \\
&= X(f) H(f)
\end{aligned}$$

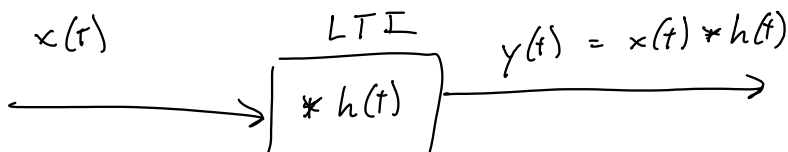
Convolution Property!

$$\begin{aligned}
x(t) * h(t) &\xrightarrow{\mathcal{F}} X(f) H(f) \\
\text{i.e. } \mathcal{F}\{x(t) * h(t)\} &= \mathcal{F}\{x(t)\} \cdot \mathcal{F}\{h(t)\}
\end{aligned}$$

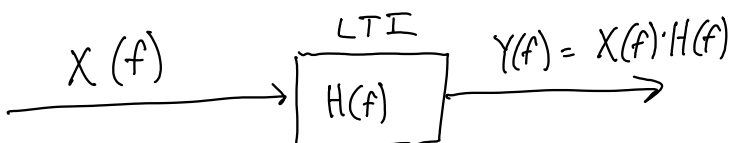
Same property
for D.T.

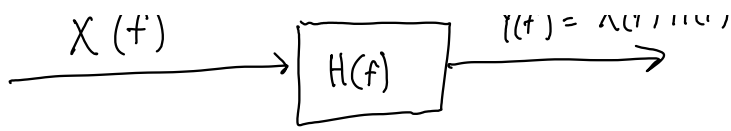
Most important feature of Fourier transform
"Diagonalizes" LTI system

↗ Concept from linear algebra

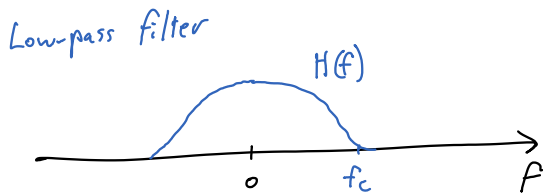


Simple to think about frequency domain:





Filtering: Design an LTI system H to have a desired effect.
Best interpreted in frequency domain



To implement this filter

$$h(t) = \mathcal{F}^{-1}(H(f))$$

Specific example: Local average for smoothing:

$$y(t) = \frac{1}{w} \int_{-w/2}^{w/2} x(t-\tau) d\tau$$

Local averaging is LTI

$$y(t) = x(t) * h(t)$$

What is $h(t)$?

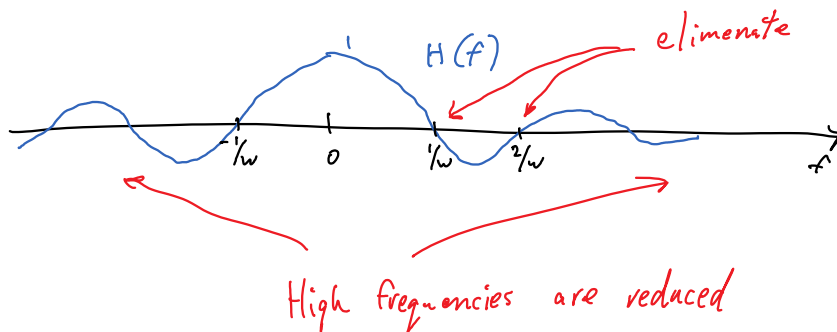
Inspection: $h(t) = \frac{1}{w} \text{rect}(t/w)$

Plug in: $h(t) = \frac{1}{w} \int_{-w/2}^{w/2} \delta(t-\tau) d\tau$
 $= \frac{1}{w} \text{rect}(t/w)$

What does this do in freq. domain?

$$H(f) = \mathcal{F}(h(t)) = \frac{1}{w} \mathcal{F}(\text{rect}(t/w))$$

$$= \text{sinc}(wf)$$



Sometimes it is faster to compute $\mathcal{F}^{-1}(\mathcal{F}(x(t)) \cdot \mathcal{F}(h(t)))$
than $x(t) * h(t)$.

This can be true on paper or for real signals on computer (using FFT).