

Entropy

Information Theory, 1948, Claude Shannon

"bit" first appears in Shannon's papers.

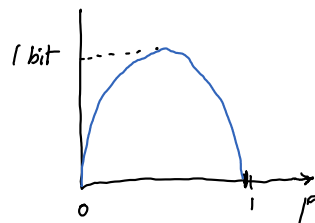
$$H(X) = E \log_2 \frac{1}{P_X(x)} = \sum_{x \in X} p_X(x) \log_2 \frac{1}{p_X(x)} \quad \text{Units are bits.}$$

Example 1: $X = \begin{cases} 0, & \text{w.p. } \frac{1}{2} \\ 1, & \text{w.p. } \frac{1}{2} \end{cases} \quad p_X(x) = \begin{cases} \frac{1}{2}, & x \in \{0,1\} \\ 0, & \text{else} \end{cases}$

$$H(X) = \frac{1}{2} \log_2 \frac{1}{\frac{1}{2}} + \frac{1}{2} \log_2 \frac{1}{\frac{1}{2}} = \log_2 2 = 1 \text{ bit.}$$

Example 2: $p_X(x) = \begin{cases} p, & x=1 \\ 1-p, & x=0 \\ 0, & \text{else} \end{cases}$

$$H(X) = p \log_2 \frac{1}{p} + (1-p) \log_2 \frac{1}{1-p}$$



Suppose all $x \in \Omega$ are equally likely.

"Uniform distribution" $p_X(x) = \frac{1}{|\Omega|} \quad \forall x \in \Omega$

$$H(X) = E \log \frac{1}{p(x)} = E \log |\Omega| = \log_2 |\Omega|$$

Entropy of a roll of a die:

$$H(X) = \log_2 6 = 2.58 \text{ bits}$$

Entropy of two dice: Let X_1 be the first die.

Let X_2 be the second a.v.

E.g. $(X_1, X_2) = (1, 5)$

Independence: $P(X_1=3 \text{ and } X_2=6) = P(X_1=3) \cdot P(X_2=6)$
 $= \frac{1}{36}$

$$p(a,b) = \text{Prob}(X_1=a \text{ and } X_2=b)$$

$$\Rightarrow p(x_1, x_2) = \left(\frac{1}{6}\right)\left(\frac{1}{6}\right) = \frac{1}{36} \quad \forall x_1, x_2$$

$$H(X_1, X_2) = \log_2 36 = 5.17 \text{ bits} = 2 \cdot (2.58 \text{ bits})$$

If X_1, X_2, X_3, \dots are independent: $H(X_1, X_2, X_3, \dots) = \sum_i H(X_i)$

In general $H(X_1, X_2, X_3, \dots) \leq \sum_i H(X_i)$

Example 3:

X
↓
 $P(\text{apple}) = \frac{1}{4}$
 $P(\text{orange}) = \frac{1}{8}$
 $P(\text{pear}) = \frac{1}{2}$
 $P(\text{banana}) = \frac{1}{8}$

OKay that X is not numeric.
 $H(X) = \frac{1}{4} \log_2 \frac{1}{1/4} + \frac{1}{8} \log_2 8 + \frac{1}{2} \log 2 + \frac{1}{8} \log 8$
 $= 1.75 \text{ bits}$

Review: 20 Questions = Prefix code

Also, for coding

Uniquely decodable (no punctuation needed) \Rightarrow Kraft inequality: $\sum_{x \in \Omega} 2^{-L(x)} \leq 1$ *← should be tight*

Kraft \Rightarrow Exists a prefix code with those lengths.

Can be found by embedding in a binary tree.

Optimization Problem:

Find $L(x)$ that satisfy Kraft ineq. and minimize $EL(X)$
 \uparrow Integer \uparrow $\sum_{x \in \Omega} p_x(x) L(x)$

If we relax the problem, let $\hat{L}(x)$ not be integer, then easy.

Lower bound.

Can solve using Lagrange mult.: $\hat{L}^*(x) = \log_2 \frac{1}{p_x(x)}$ ← If we round up.
 - Integer
 - satisfy Kraft
 $EL^*(X) = E \log_2 \frac{1}{p_x(x)} = H(X)$

$\Rightarrow EL(X) \geq H(X)$
 \uparrow
with integer constraints.

Optimal code: $EL(X) < H(X) + 1 \text{ bits}$

Shannon code: Let $L(x) = \lceil \log_2 \frac{1}{p_x(x)} \rceil$

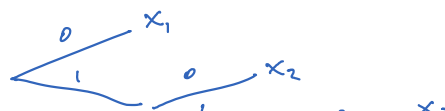
Usually not optimal — Doesn't even give equality in Kraft ineq.
 (unless no rounding)

Does give $EL(X) < H(X) + 1 \text{ bit}$.

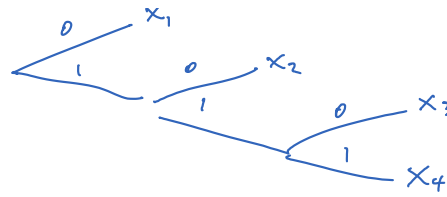
Shannon-Fano code:

- Sort the outcomes by probability
- Make cuts as close to $P = \frac{1}{2}$ as possible.

	$P(x)$
x_1	0.45
x_2	0.2
x_3	0.2
...	...



x_1	0.15
x_2	0.2
x_3	0.2
x_4	0.15



Huffman code: 1951

- Design the tree from the leaves

$$\Omega = \{x_1, x_2, x_3, x_4, x_5\}$$

$$p(x) = 0.25 \quad 0.25 \quad 0.2 \quad 0.15 \quad 0.15$$

$L(x)$	Codewords	$p(x)$
2	01	x_1 0.25
2	10	x_2 0.25
2	11	x_3 0.2
3	000	x_4 0.15
3	001	x_5 0.15

Summary:

$$\text{Kraft} \Rightarrow E L(x) \geq H(x) \quad \text{Entropy}$$

- Achieved if $L(x)$ not required to be integer by setting $L(x) = \log_2 \frac{1}{p(x)}$

- Achieved if $\log_2 \frac{1}{p(x)}$ is an integer $\forall x$

$$\text{Shannon code: } L_s(x) = \lceil \log_2 \frac{1}{p(x)} \rceil, \quad E L_s(x) < H(x) + 1 \text{ bit}$$

Notice that if rounding occurs, Kraft is loose.
 \Rightarrow Shannon code is optimal if and only if $\log_2 \frac{1}{p(x)}$ are integers.

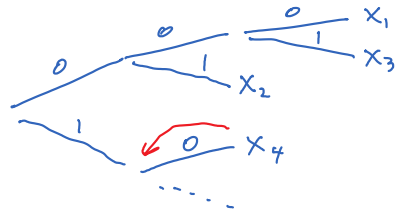
Example: $\Omega = \{x_1, x_2, x_3, x_4\}$

$$p(x_1) = \frac{1}{6} \quad L(x_1) = \lceil \log_2 6 \rceil = 3$$

$$p(x_2) = \frac{1}{3} \quad L(x_2) = 2$$

$$p(x_3) = \frac{1}{6} \quad L(x_3) = 3$$

$$p(x_4) = \frac{1}{3} \quad L(x_4) = 2$$



Code:

x_1	000
x_2	01
x_3	001
x_4	10

Huffman code is optimal.