

Python Programming Techniques

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Example 1

```
x = 0.  
xmax = 10.  
xincr = 2.
```

```
while x < xmax:  
    y = x * x  
    print(x, y)  
    x += xincr
```

```
0.0 0.0  
2.0 4.0  
4.0 16.0  
6.0 36.0  
8.0 64.0
```



Here is a block of code

Example 1

No variable declaration.

No memory allocation.

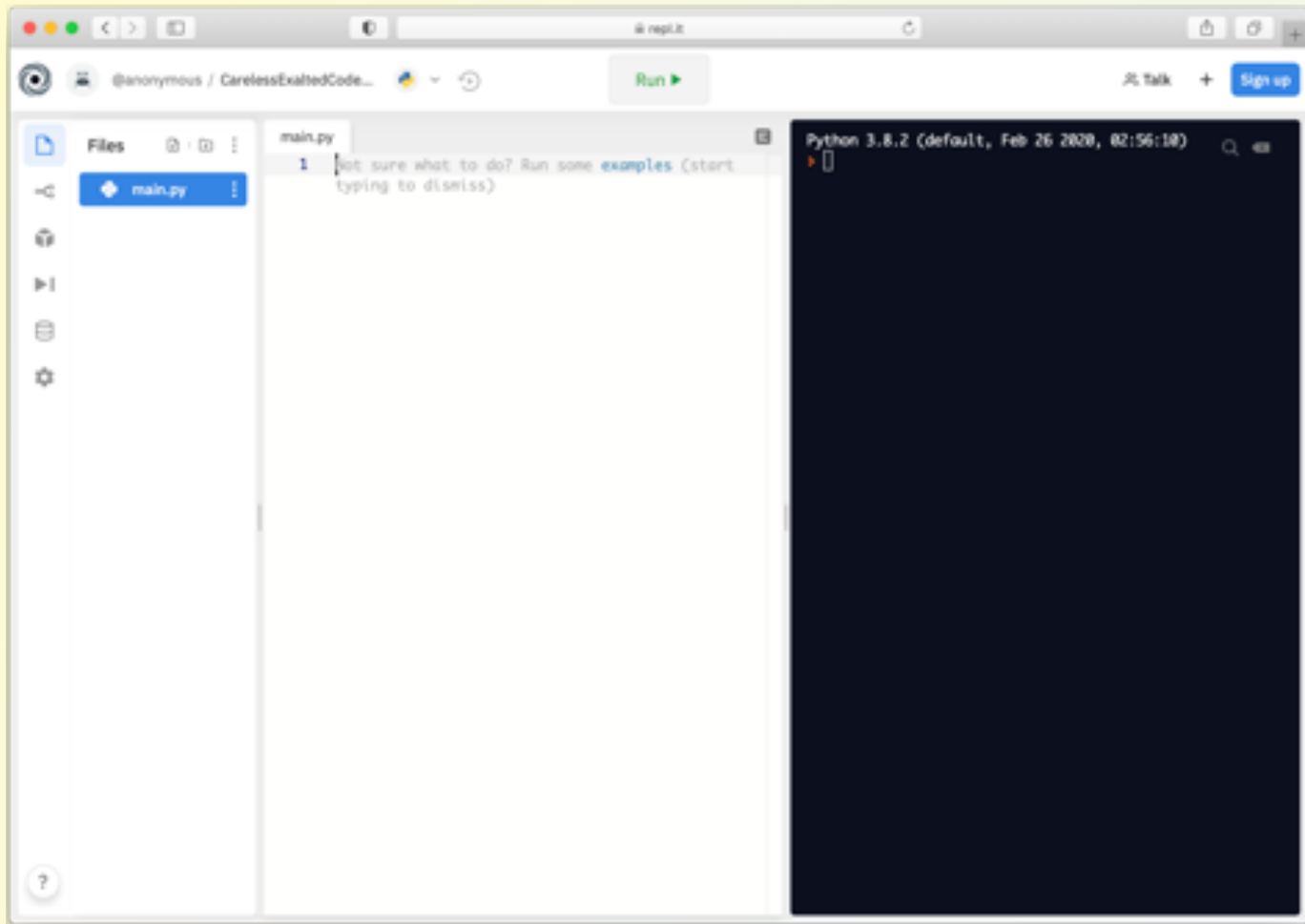
No compiling, no .o or .obj files

No linking.

No kidding - Just run.

Browser based IDE

<https://repl.it/languages/python3>



Try out the interpreter

```
>>> 2+3
```

```
5
```

```
>>> a = 5.1
```

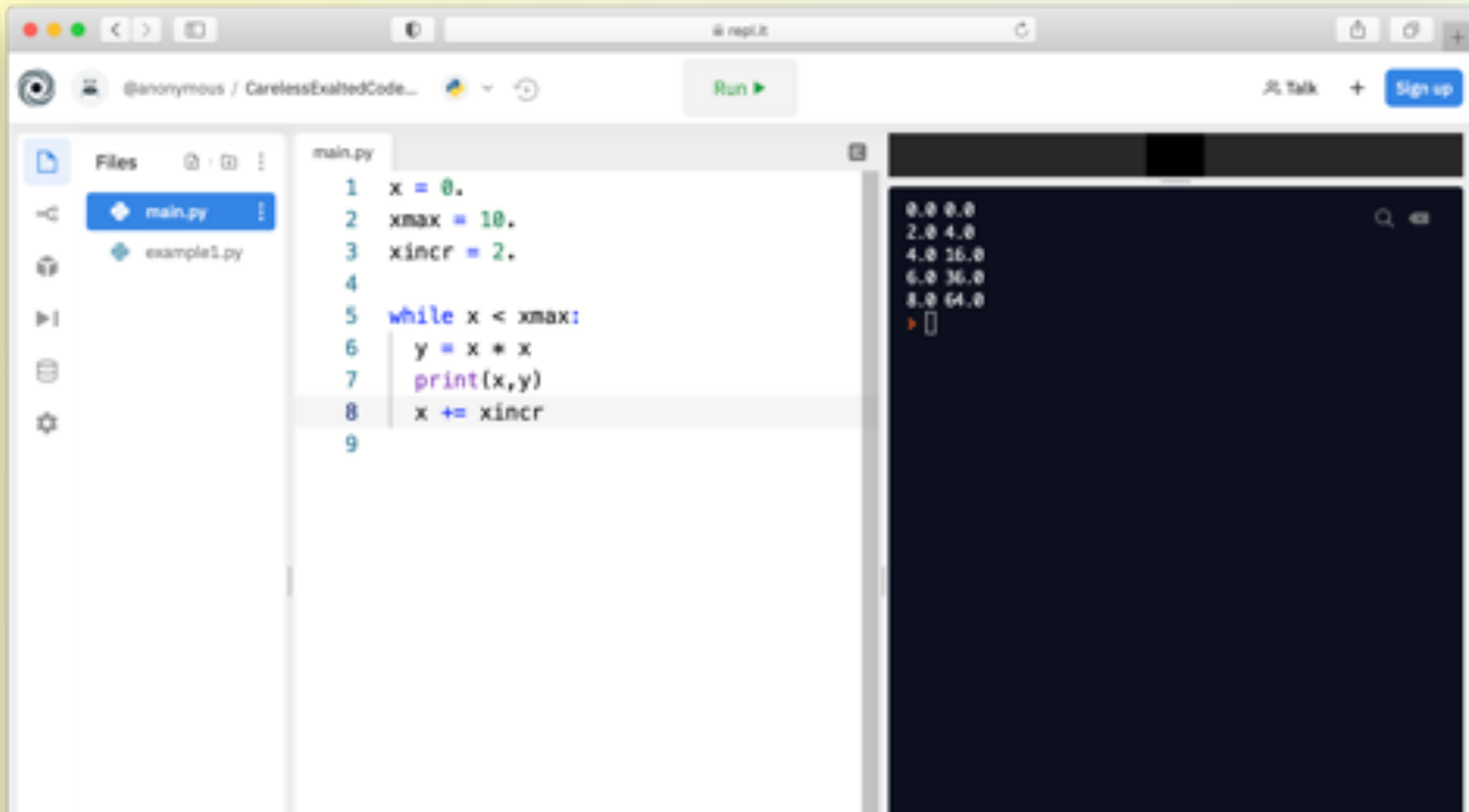
```
>>> b = 6.2
```

```
>>> print (a*b)
```

```
31.62
```

Browser based IDE

<https://repl.it/languages/python3>



help()

dir()

type()

```
>>> help()
```

```
help> keywords
```

```
help> symbols
```

```
help> modules
```

```
help> topics
```

```
# interpretor
```

```
# if, else, for ...
```

```
# + - = / ...
```

```
# math, os, sys
```

```
# USE UPPER CASE
```

Python Rosetta Stone



Variables

Case sensitive

start is not the same as Start

count is not the same as Count

$R = 1 / r$

Start with a letter, not a number

Long names OK

Types and Operators

int # scalar variable, holds a single value

float

long

complex a = (3 + 4j) # type(a)

+ - * / % // ** # Arithmetic operators

+= # Assignment operators

-=

*=

/=

< <= > >= == != # Comparison operators

+ # has magic overload abilities!

Casts

`int()`

`long()`

`float()`

`hex()` # string representation

`oct()` # string representation

`str()` # for printing numbers + strings

Built-in Constants

True

<type 'bool'>

False

<type 'bool'>

None

<type 'NoneType'>

Indenting Counts!

Indent 4 spaces or a tab -- be consistent

Convention, not a requirement

: at end of line indicates start of code block
requires next line to be indented

Code block ends with an *outdent*

Code runs but not as desired – check your indents

Program

Loops

Conditionals, Control

Functions

Keywords

Control

if else elif

while break continue

and or not

```
>>> help()  
help > keywords
```

Programming Exercise

Write a python program that converts degrees to radians for:

0, 10, 20, 30, ... 180 degrees

Write code: `main.py`

Click on Run.

Output in console window.

`radians = degrees * 3.14 / 180.`

`print(degrees, radians)`

```
x = 0.  
xmax = 10.  
xincr = 2.  
  
while x < xmax:  
    y = x * x  
    print(x, y)  
    x += xincr
```


Debugging Tip

Interpreter shell retains variables in scope after running program:

```
dir( )
```

```
print( degree )
```

Comments

in line text after # is ignored

can be in any column

Text within triple quotes

""" This is a multi-line
comment that will be
compiled to a string but
will not execute anything.
It is code so it must conform
to indenting """

sample2.py

```
s = "shrubby"
```

```
print(s)
```

```
len(s)
```

Strings

Sequence of characters such as `s = "abcdefg"`

Indexed with `[]` starting at `[0]`

`s[0]` is a, `s[1]` is b

`s[-1]` refers to last character in string.

Negative indexing starts at last character.

Use `s[p:q]` for string **slicing**.

`s[3:]` evaluated as "defg"

`s[:3]` evaluated as "abc" *up to but not 3*

`s[1:-2]` evaluated as "bcde"

up to but not including -2

String Concatenation

```
first = 'John'
```

```
last = 'Cleese'
```

```
full = first + " " + last
```

```
sp = " "
```

```
full = first + sp + last
```

+ Operator is Operand “Aware”

```
>>> "water" + "fall" # concatenate
```

```
>>> 3 + 5 # addition
```

```
>>> 3 + "George" # unsupported type
```

```
>>> "George" + 3 # TypeError
```

Printing

```
pi = 3.14159
print ('The answer is ' + str(pi))
# cast float to string to avoid TypeError
# when combining string and numbers
```

The Immutable String

Can't replace characters in a string.

```
s = "abcd"
```

```
s[1] = "g"
```

Object does not support item assignment

```
s = "agcd" # re-assign entire string
```


Automatic Memory Management

~~malloc()~~ ~~realloc()~~ ~~free()~~

~~char name[32]~~

name = "as long as you want"

len(name) # len() function is part of __builtin__

Conditionals

```
a = 3
```

```
if a > 0:
```

```
    print ("a is positive")
```

```
elif a < 0:
```

```
    print( "a is negative")
```

```
else:
```

```
    print ("a = 0")
```

String Exercise

Degrees to radians:

Print column titles

Right align degree values

Limit radians to 7 characters

Reminder: `len(s)`

str Under the Hood

`str` – is a Class! Not just a memory area of characters

Object oriented programming

Encapsulated data and methods

Use the dot `.` to address methods and data

```
a = "hello"
```

```
a.upper()           # returns "HELLO"
```

```
type(a)
```

```
dir(str)
```

```
help(str)
```

```
>>> help()
help> topics
help> STRINGMETHODS
```

hidden methods start with `__`

Math module

```
import math  
dir(math)
```

```
from math import *  
dir()
```

```
sqrt(x)
```

```
math.sqrt(x)
```

```
math.sin(x)
```

```
math.cos(x)
```

```
from math import pi  
dir()
```

```
print pi
```

Keywords for Inclusion

```
import      from      as
```

import math Exercise

Degrees to radians and now cosine:

Use `math.pi` for defined constant

Use `math.cos(radian)` to compute cosine

Print cosine in 3rd column

Align cosine to decimal point

(Do not truncate the cosine)

Data Structures

Resemble arrays in other languages

List [] # ordered sequence of stuff

Tuple () # n-tuple, immutable

Dictionary { } # key – value pairs

Lists []

Indexed from [0]

Last index is [-1] or length - 1

Class object with its own methods, e.g.

- `append ()`
- `sort ()`

Magic slice operator :

Magic `iter()` function actually `__iter__()`

`min()` `max()` are builtins

Declare a List

```
x = [59, 50, 42, 34, 23, 14]
```

```
x.append(4) # works in place, no return
```

Identify the sequence? Next item?

```
x.append("Spring St")
```

```
x[3] = "Penn Station"
```

list is *mutable*, can replace values

```
x = [] # create empty list, then append to it
```

```
x = list()
```

List methods

append()

extend()

insert()

remove()

sort() # in place, does not return a new list

reverse() # in place

index()

count()

cList = aList + bList # concatenate lists

range() Function

```
range(stop) # assumes start=0 and incr=1  
range(start, stop) # assumes incr=1  
range(start, stop, incr)
```

Returns sequence of integers, up to, but not including stop.

Python 2 returns a list.

Python 3 returns a "range class" to save memory.

Both give you an iterable sequence.

range() is a built-in function: `dir(__builtins__)`

Keywords Looping with range()

`for in`

```
for i in range(10):
```

```
for s in dayList: # dayList = ["Mon", "Tue", "Wed"]
```

List Techniques

```
d = list(range(4))      # [0, 1, 2, 3]
```

```
d = [0] * 4           # [0, 0, 0, 0]
```

```
d = [ -1 for x in range(4) ]  
      # [-1, -1, -1, -1]
```

List Comprehension

Lists Exercise

Degrees to radians, cosines, and now lists:

Create a list of radians and a list of cosines

Print the lists

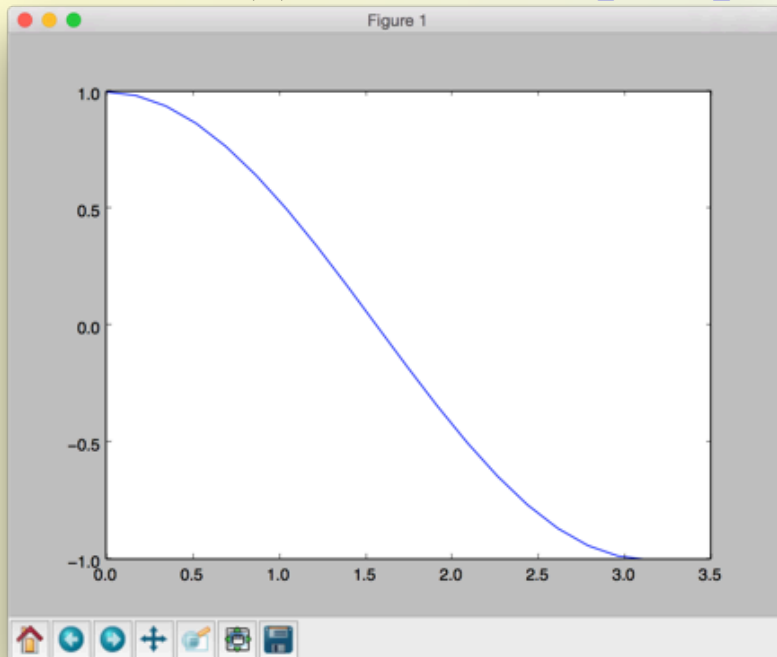
Use a range() loop instead of while

Plot Exercise

Degrees to radians, cosines, lists, now plot:

Plot a curve: x axis: radians, y axis: cosines

```
import matplotlib.pyplot as plt  
plt.plot(radiansL, cosinesL)  
plt.show() # displays on screen
```



matplotlib + LaTeX

```
import matplotlib.pyplot as plt
```

```
plt.rc("text", usetex=True)
```

```
# set config to draw text with Tex
```

```
plt.xlabel( r"\textbf{Time}" )
```

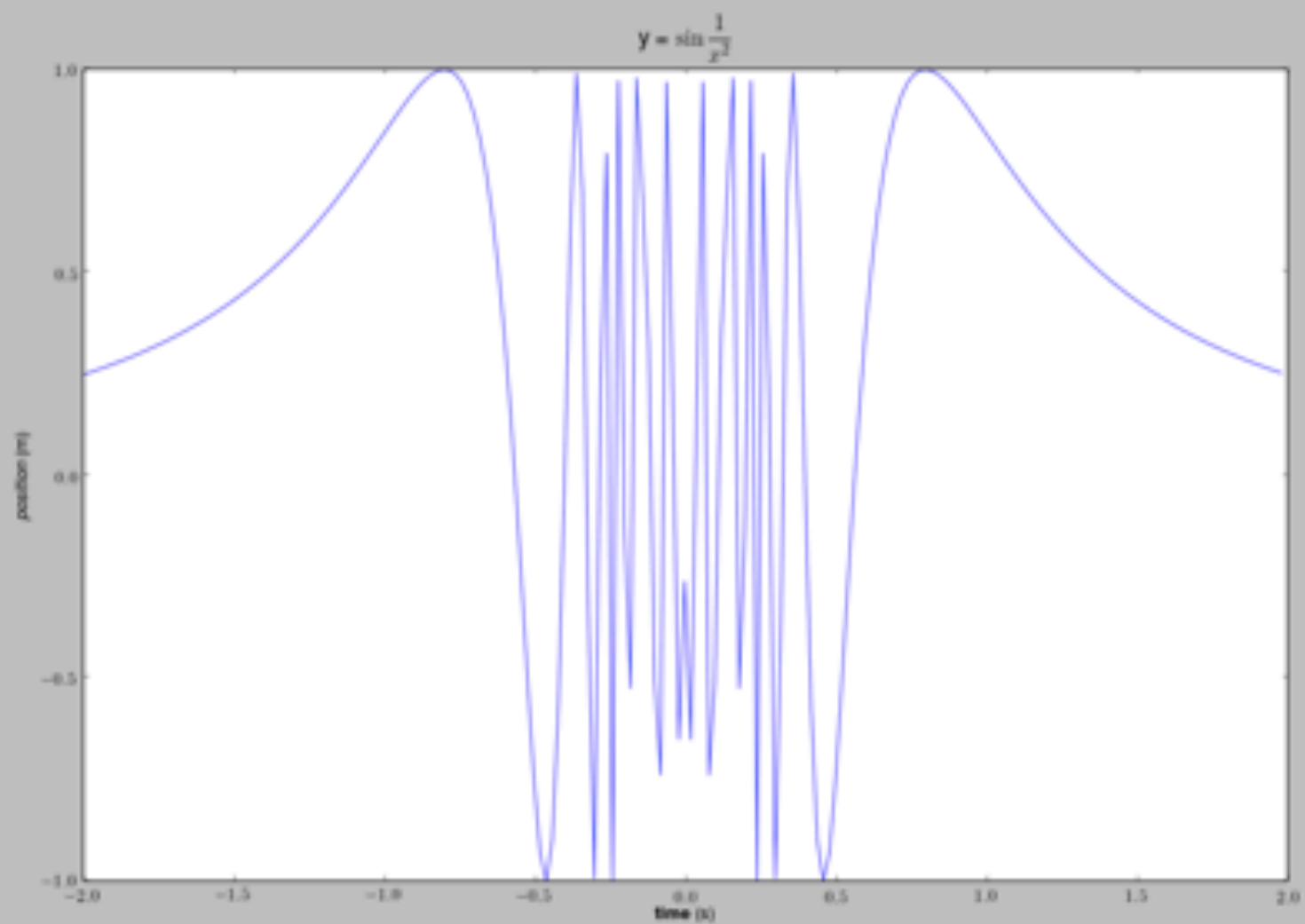
```
# draw x label "Time" in bold font
```

```
# compare to: plt.xlabel("Time")
```

```
s = r"\n" # raw string has \n, not linefeed
```

latex.py example - requires latex installation

Figure 1



del keyword

```
del a[3] # deletes element at index 3
```

```
del a[2:4] # deletes element 2 and 3  
# list slicing
```

```
del a # deletes entire list. a is gone.
```

Unpack a list into variables

```
name = [ "Abe", "Lincoln" ]
```

```
first, last = name
```

```
# multiple variables on left side of =
```

```
# number of variables must be len(name)
```

List of Lists

```
d = [ [0]*4 for y in range(3) ]
```

```
[  
  [0, 0, 0, 0],  
  [0, 0, 0, 0],  
  [0, 0, 0, 0]  
]
```

```
d[2][0] = 5  
  [  
    [0, 0, 0, 0],  
    [0, 0, 0, 0],  
    [5, 0, 0, 0]  
  ]
```

N-dimensional Arrays

```
import numpy
```

ndarray class – optimized to be very fast.

Integrated with matplotlib for graphing.

princeton.edu/~efeibush

[Python Programming mini-course](#)

[numpy](#)

numpy2016.pdf

numpy.arange()

Note: arange can use floats for interval & step

```
import numpy
radA = numpy.arange(1.5, 2.5, .1)
# Returns numpy array of evenly spaced floats
# min, max, step
for x in radA: # can iterate on numpy array
```

numpy.linspace()

Note: linspace can use floats for interval
integer for number of steps

```
import numpy
a = numpy.linspace(1.5, 2.5, 11)
    # Returns numpy array of evenly spaced floats
    # min, max, number of steps
a = list(a)    # cast array to list

for x in a:
```


numpy.random

Random number generator

```
>>>help(numpy.random)  
# examples for each function
```

python Runs Your Program

Command Line version

```
python sample1.py
```

sample1.py source code is run directly instead of compile, link, run.

No .obj nor .o files of compiled code.

No .exe nor a.out of executable code.

```
python -i exdeg.py
```

Command Line Arguments

```
import sys
print (sys.argv)
```

`sys.argv` is a list

`sys.argv[0]` has the name of the python file.

Subsequent locations have command line args.

Does not apply in interpreter.

```
>>> help(sys)
```

Shell Scripting

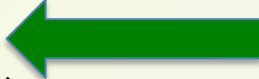
```
import os
```

```
fileL = []          # set up a list
```

```
for f in os.listdir("."):
    if f.endswith(".py"):
        print( f )
        fileL.append(f)
```

```
#!/bin/csh
```

```
foreach file (*.py)
    echo $file
end
```



```
fileL.sort()          # list function, sort in place
```

```
print (fileL)
```

```
# much better text handling than csh or bash; shell independent
```

```
import subprocess          # Advanced
    # then use the Popen class for running programs
```

Defining a Function

Block of code separate from main.

Define function before calling it.

```
def myAdd(a, b):          # define before calling
    return a + b
```

```
p = 25                    # main section of code
q = 30
```

```
r = myAdd(p, q)         # case sensitive
```

Keywords

Functions (methods, *subroutines*)

`def`

`return`

Define a Function Exercise

Degrees to radians, cosines, lists, now function:

Format the radians using a function call

import

```
import math          # knows where to find it

import sys
sys.path.append("/Users/efeibush/spline")
import cubic.py     # import your own code
```

reload – debugging your own module from the interpreter

n-Tuple ()

Immutable List

Saves some memory

Cannot be modified when passed to function

```
aTuple = tuple(aList)      # Create from a list
    # No append, no assignment; OK to extract slice
cTuple = aTuple + bTuple   # OK to concatenate

print aTuple[0]           # index using brackets
```

Dictionary { }

Key : Value

Look up table

Index by key -- Any hashable (immutable) type

```
print d[key] # prints value for specified key
```

Order of key:value pairs is not guaranteed.

Good for command line arguments

name list files, nicknames, etc.

```
d[key] = value # to add a key-value pair
```

```
such as d["New Jersey"] = "Trenton"
```

Dictionary methods

```
d = { }
```

```
d = dict()
```

```
eDict.update(gDict)    # combine dictionaries
```

```
del eDict[key]
```

```
if key in eDict:  
    print (eDict[key])
```

```
d.keys()    # returns set of all keys
```

```
d.items()   # returns set of all key:value pairs as tuples
```

Read a Text File

```
gFile = open("myfile.txt", "r") # built-in function

for j in gFile: # python magic: text file iterates on lines
    print j     # print each line

gFile.close()
```

see [readsplitle.py](#) `str.split()`

`.split()` method parses a line of text into list of words

Write a Text File

```
f = open("myfile.txt", "w")
        # open is a built-in function

a = 1
b = 2

f.write("Here is line " + str(a) + "\n");
f.write("Next is line " + str(b) + "\n");

f.close()
        # .write() and .close() are file object methods
```

1. Read, Parse, Store, Write

```
import sys
```

```
inF = open(sys.argv[1], "r")    # open the file specified on the command line
linesL = inF.readlines()       # read all lines of text into a list of Strings
inF.close()                    # no longer needed
```

```
from collections import OrderedDict
```

```
kvD = OrderedDict()           #kvD = {}           # preserves order
```

```
for lineS in linesL:          # iterate through each line of text in the list
    wL = lineS.split()         # parse the line into words
    keyS = wL[0]               # first word is the key
    valueS = wL[2]             # third word is the value, assume w[1] is =
    kvD[keyS] = valueS         # add key-value pair to dictionary; items are strings
    print keyS, valueS
```

```
print " "
```

```
print kvD.keys()
```

```
print kvD.values()
```

```
print " "
```

```
print kvD.viewitems()
```

2. Read, Parse, Store, Write

```
import datetime

outF = open("log", "w")          # open new file; will replace existing file

for k in kvD:                    # iterate through each key in dictionary
    v = kvD[k]                   # get the value for the key; it's a string

    logTime = datetime.datetime.now() # generate a date-time object
                                        # cast to str for printing
    s = str(logTime) + ": " + k + " " + v + "\n"

    outF.write(s)                # write entire line to file

outF.close()
```

Keywords for Exception Handling

`try`

`except`

`finally`

Summary – Elements of Python

Scalar variables, operators

Strings - Class with methods

List [] tuple () dictionary { }

Control

Comments, indenting

def your own functions

import modules – use functions

Plotting

Text File I/O

Built-in Classes

`str, list, tuple, dict, file`

`dir(str)`

`help(str)`

hidden methods start with `__`

Built-in Functions

len()

range()

type()

input()

read from standard input
Python 2: raw_input()

print()

open()

file I/O

help()

interpreter

abs()

round()

complex()

min()

max()

sum()

pow()

dir() dir(__builtins__)

e.g. help(input)

Interpreter help()

```
>>> help( )           # go into help mode
```

```
help>
```

```
    keywords
```

```
    symbols
```

```
    topics
```

```
    modules
```

```
    # enter topic UPPER CASE
```

```
q
```

```
>>>
```

Python at princeton.edu

```
ssh nobel.princeton.edu
```

```
% which python
```

```
/usr/bin/python
```

version 2.7.5

```
/usr/bin/python3
```

version 3.6.8

```
module load anaconda3/2020.7
```

python 3.8.3

Spyder IDE, debugger

nobel
della
perseus
tiger
tigressdata

More Info & Resources

`python.org`

`docs.python.org`

`princeton.edu/~efeibush/python`

notes3 folder has exercises

pythontools folder has presentation, examples

Resources

University library: O'Reilly books on-line

Python in a Nutshell

<https://learning.oreilly.com/library/view/python-in-a/9781491913833/>

Where to?

Anaconda distribution of python

matplotlib – draw graphs

numpy – arrays & math functions

scipy – algorithms & math tools

PIL - Image Processing

Multiprocessing

Pycuda → GPU, CUDA

GUI – Tkinter, pyqt, wxpython

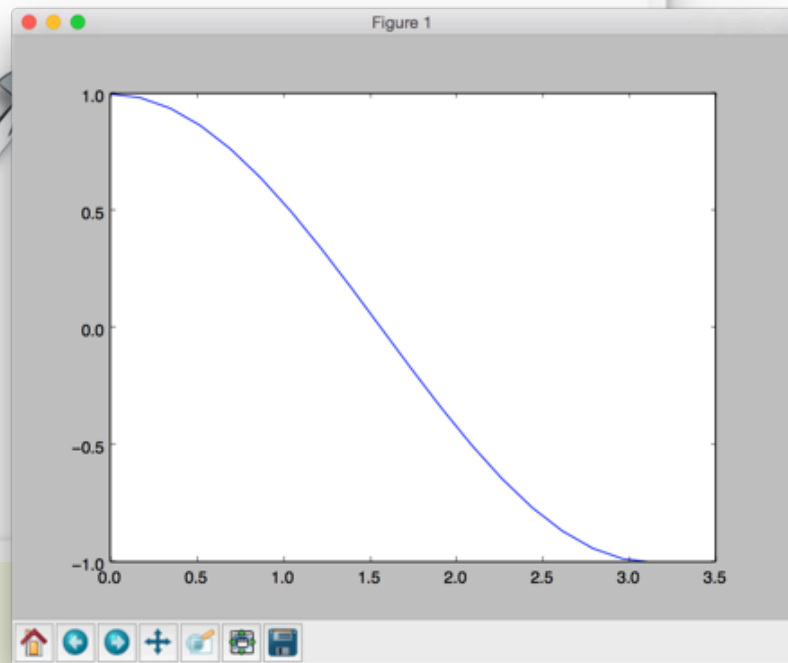
Visualization toolkit – python scripting


```
Python 3.6.2 Shell
Python 3.6.2 (v3.6.2:5fd33b5926, Jul 16 2017, 20:11:06)
[GCC 4.2.1 (Apple Inc. build 5666) (dot 3)] on darwin
Type "copyright", "credits" or "license()" for more information.
>>> WARNING: The version of Tcl/Tk (8.5.9) in use may be unstable.
Visit http://www.python.org/download/mac/tcltk/ for current information.

----- RESTART: /Users/efeibush/Documents/Untitled.py -----
15
>>>
```

```
Untitled.py - /Users/efeibush/Documents/Untitled.py (3.6.2)
# Here is my python source code
a = 3
b = 5
c = a * b

print(c)
```



Art Contest

Write a pgm (world's simplest) image file:

Replace my line for a gradient with your code to make an image.

Change maxIntensity to your scale.

Display your picture:

```
python pgmdisplay.py
```

Reading a netCDF File

Structured, scientific data file format

Can read from URL

scipy – netcdf_file class for read/write

numpy – multi-dimensional data arrays

Mac

Magnifying glass: idle (*idle.app*)

Python 3.6
IDLE (Python GUI)

Command line from terminal also possible.

Windows

Start Menu

Python
IDLE
(Python GUI)

Interpreter

Integrated Development Environment -- idle

Everything that a program can have:

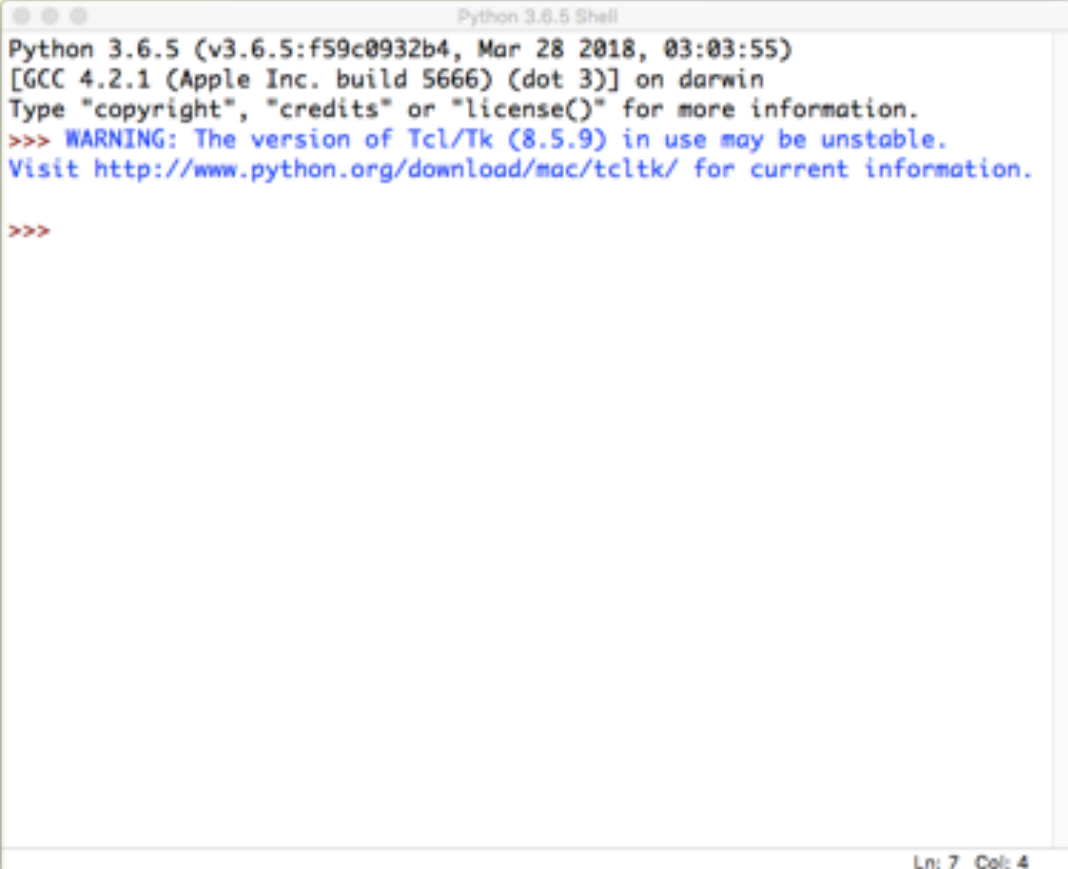
Variables

Strings

Lists

Expressions

Import modules



```
Python 3.6.5 (v3.6.5:f59c0932b4, Mar 28 2018, 03:03:55)
[GCC 4.2.1 (Apple Inc. build 5666) (dot 3)] on darwin
Type "copyright", "credits" or "license()" for more information.
>>> WARNING: The version of Tcl/Tk (8.5.9) in use may be unstable.
Visit http://www.python.org/download/mac/tcltk/ for current information.
>>>
```

Ln: 7 Col: 4

Great for learning & trying new lines of code

idle

IDE – Integrated Development Environment

Color-coded syntax

Statement completion

Interpreter retains “scope” after program ends

Written in Python with tkinter GUI module.

IDLE → Preferences

Font, Keys

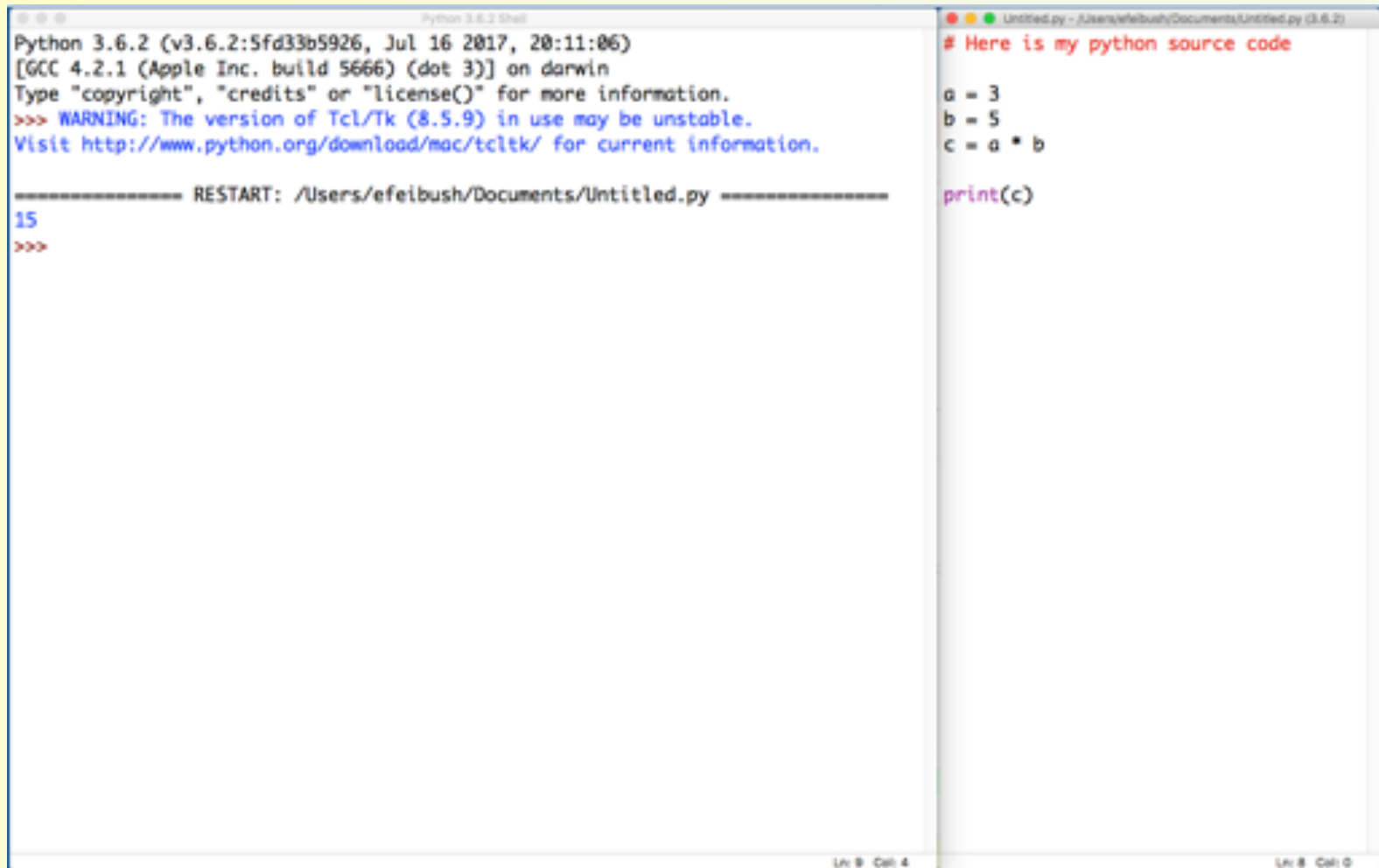
History-previous: up-arrow

History-next: down-arrow

idle: File → New File

Save command-s

Run → Run Module F5 key



The screenshot shows two windows from the IDLE Python IDE. The left window is the Python 3.6.2 Shell, displaying the startup information and a restart command. The right window is the Untitled.py editor, showing a simple Python script that calculates the product of two numbers and prints the result.

```
Python 3.6.2 Shell
Python 3.6.2 (v3.6.2:5fd33b5926, Jul 16 2017, 20:11:06)
[GCC 4.2.1 (Apple Inc. build 5666) (dot 3)] on darwin
Type "copyright", "credits" or "license()" for more information.
>>> WARNING: The version of Tcl/Tk (8.5.9) in use may be unstable.
Visit http://www.python.org/download/mac/tcltk/ for current information.

----- RESTART: /Users/efeibush/Documents/Untitled.py -----
15
>>>
```

```
Untitled.py - /Users/efeibush/Documents/Untitled.py (3.6.2)
# Here is my python source code
a = 3
b = 5
c = a * b

print(c)
```