

Date: ____/____/____ Game No. ____
 Moderator: _____

Mafia vs. Werewolves Scoresheet

(For the poor moderator.)

Name	Card	Role	Night1	Day1	Night2	Day2	Night3	Day3	Night4	Day4	Night5	Day5	Night6	Day6	Night7	Day7
	K♣	Godfather														
	Q♣	Godmother														
	J♣	Guido														
	10♣	Giuseppe														
	J♥	Bulletproof Vest														
	A♥	Archangel														
	Q♥	Angel														
	A♣	Devil														
	K♠	α-wolf														
	Q♠	β-wolf														
	J♠	γ-wolf														
	10♠	δ-wolf														
	J◇	Wolfsbane														
	A◇	Sorcerer														
	Q◇	Seer														
	A♠	Wizard														
	K♥	Vigilante														
	10♥	Psychologist														
	K◇	Magistrate														
	Jok+	Governor														
	Jok-	Mayor														
		Bookie														
		Spec Prosecutor														
		Kingmaker														
	x◇	Mason														
	x◇	Mason														
	x◇	Mason														
	x♥	Civilian														
	x♥	Civilian														
	x♥	Civilian														
	x♥	Civilian														
	x♥	Civilian														
	x♥	Civilian														
	x♥	Civilian														
	x♥	Civilian														

M	Killed by Mafia	W	Killed by Werewolves	V	Killed by Vigilante
L	Lynched	S	Sequestered	PG	Pardoned
K	King for a Day	E	Executed by Mayor	A	Acquitted
PA	Protected by Archangel	PS	Protected by Sorcerer	B	Bet on to die(N/D)
CA	Checked by Angel	CS	Checked by Seer	CP	Checked by Psych
BV	Protected by Vest	WB	Protected by Wolfsbane	CSP	Checked by Spec Pros
CD	Checked by Devil	CW	Checked by Wizard	T	Threatened (M/W)

Directions for Use. The moderator should fill in the table above by using the codes at left. Entries which require announcement or action the following day may be circled. If someone is killed by the Vigilante, for instance, place a circled “V” in their column. Use symbols below the double line only if a complete record is desired. If extra civilians are needed, use Mason lines, etc.