

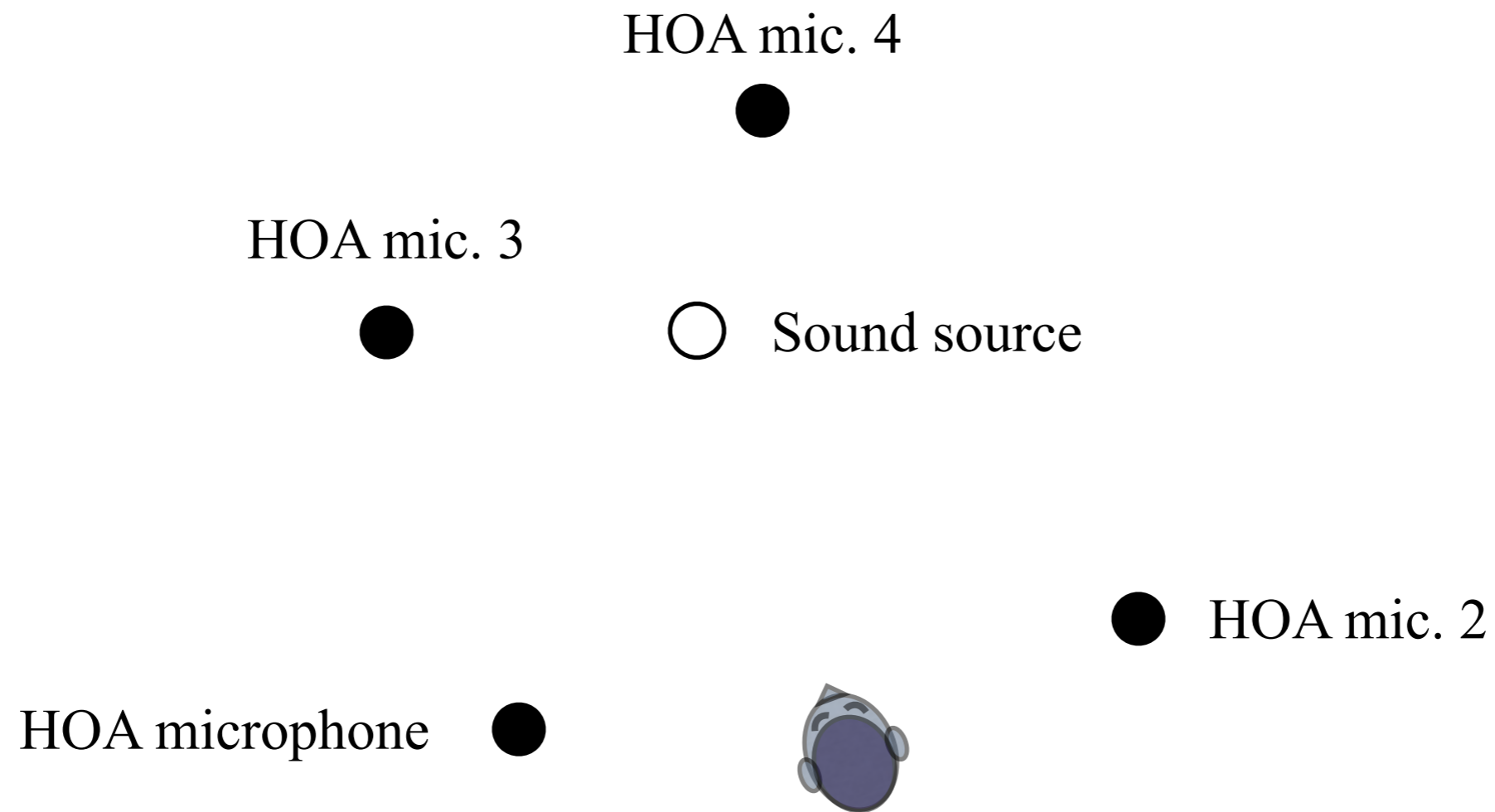
# Evaluation of techniques for navigation of higher- order ambisonics

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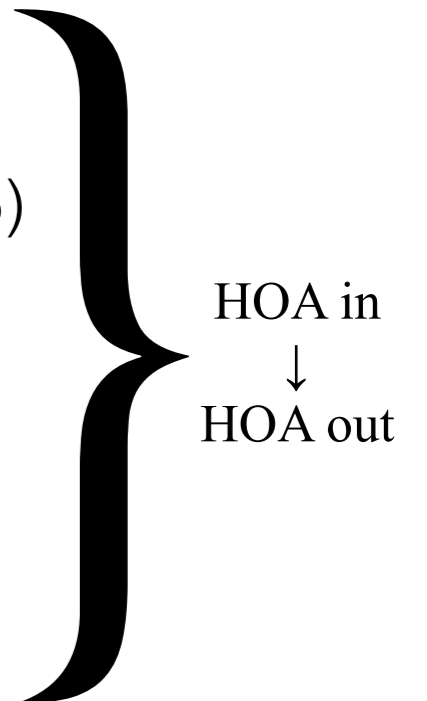
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Princeton University  
[www.princeton.edu/3D3A](http://www.princeton.edu/3D3A)

# Sound Field Navigation



# Sound Field Navigation

- Lots of different ways to navigate:
  - Plane-wave translation (Schultz & Spors, 2013)
  - Spherical-harmonic re-expansion (Gumerov & Duraiswami, 2005)
  - Linear interpolation/“crossfading” (Southern et al., 2009)
  - Collaborative blind source separation (Zheng, 2013)
  - Regularized least-squares interpolation (Tylka & Choueiri, 2016)
- Need a way to evaluate and compare them
  - Isolate navigational technique from binaural/ambisonic rendering
  - Subjective testing can be lengthy/costly  $\Rightarrow$  **Objective Metrics**



# Overview

- For each quality (localization and coloration):
  - Existing metrics
  - Proposed metric
  - Listening test
  - Results
- Summary and outlook

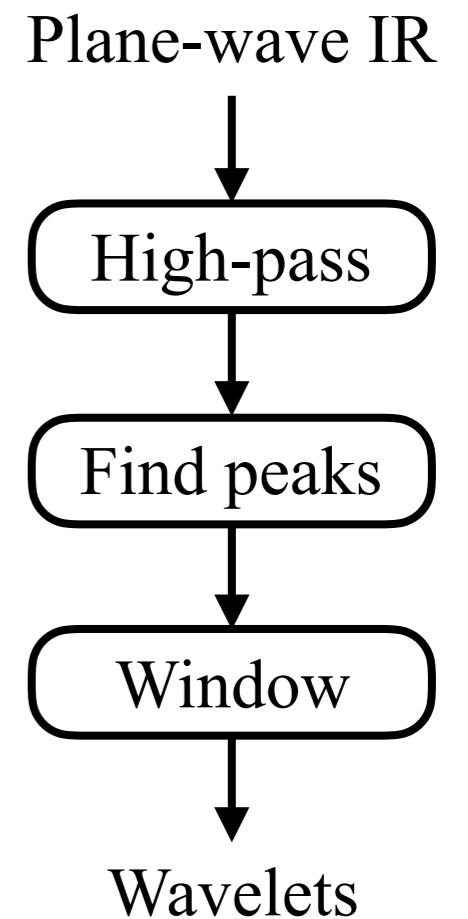
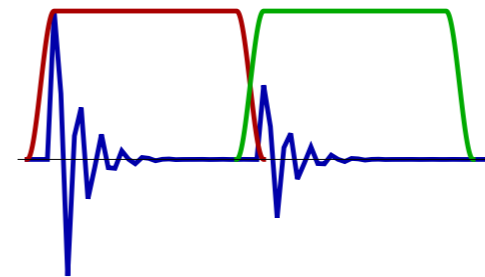
# Source Localization

# Existing Metrics

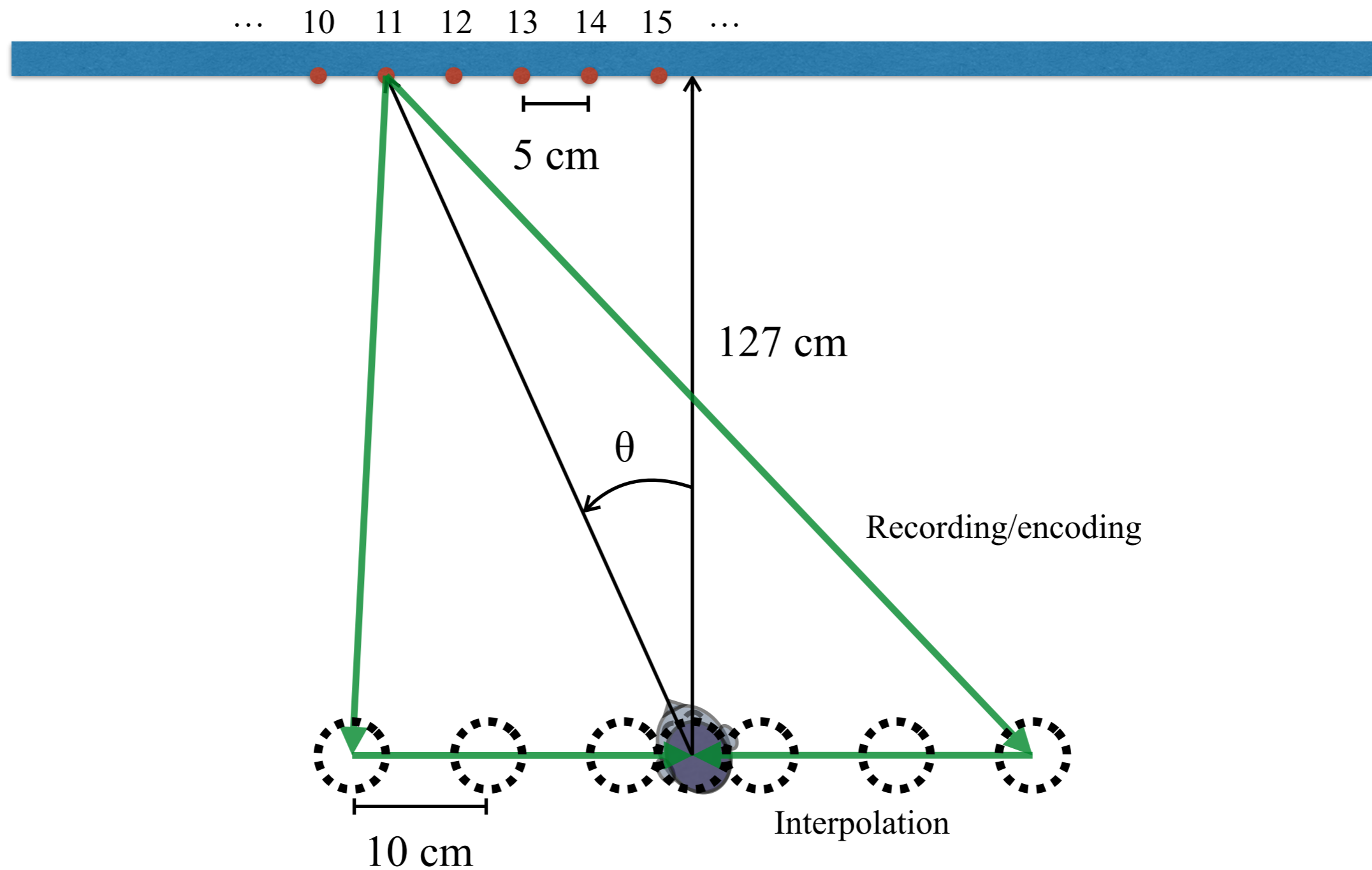
- Binaural models:
  - Lindemann (1986); Dietz et al. (2011); etc.
    - Predict perceived source azimuth given binaural impulse responses (IRs)
- Localization vectors:
  - Gerzon (1992) — for analyzing ambisonics
    - Low frequency (velocity) and high frequency (energy) vectors
    - Predict perceived source direction given speaker positions & gains
  - Stitt et al. (2016)
    - Incorporates precedence effect to Gerzon's energy vector
    - Model requires: direction-of-arrival, time-of-arrival, and amplitude for each source
    - Tylka & Choueiri (2016) generalized algorithm for ambisonics IRs

# Proposed Metric

1. Transform to plane-wave impulse responses (IRs)
2. Split each IR into wavelets
3. Threshold to find onset times
4. Compute average amplitude in each critical band
5. Compute Stitt's energy vector in each band for  $f \geq 700$  Hz
6. Similarly, compute velocity vector in each band for  $f \leq 700$  Hz
7. Compute average vector weighted by stimulus energies in each band



# Localization Test

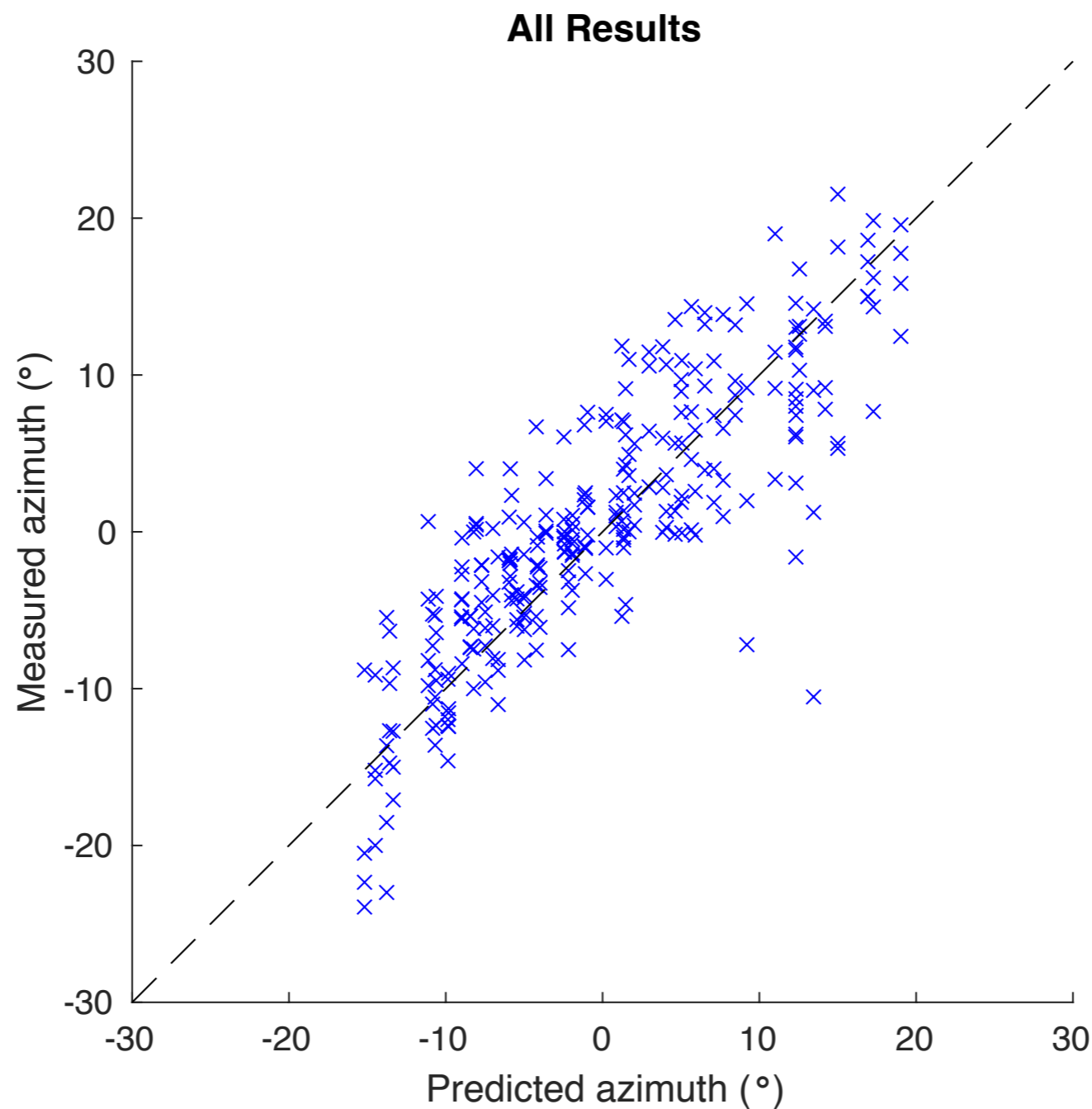




# Localization Test Results

**Test details:**

- 70 test samples
- 4 trained listeners
- Speech signal



Pearson correlation  
coefficient:  $r = 0.77$

Mean absolute  
error:  $\varepsilon = 3.67^\circ$

# Spectral Coloration

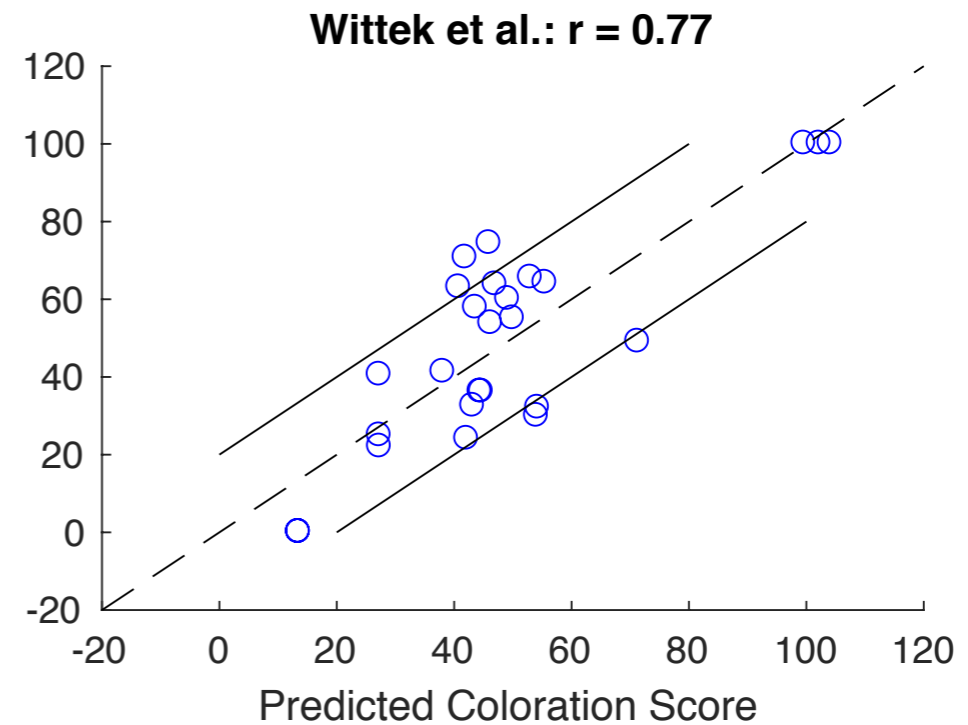
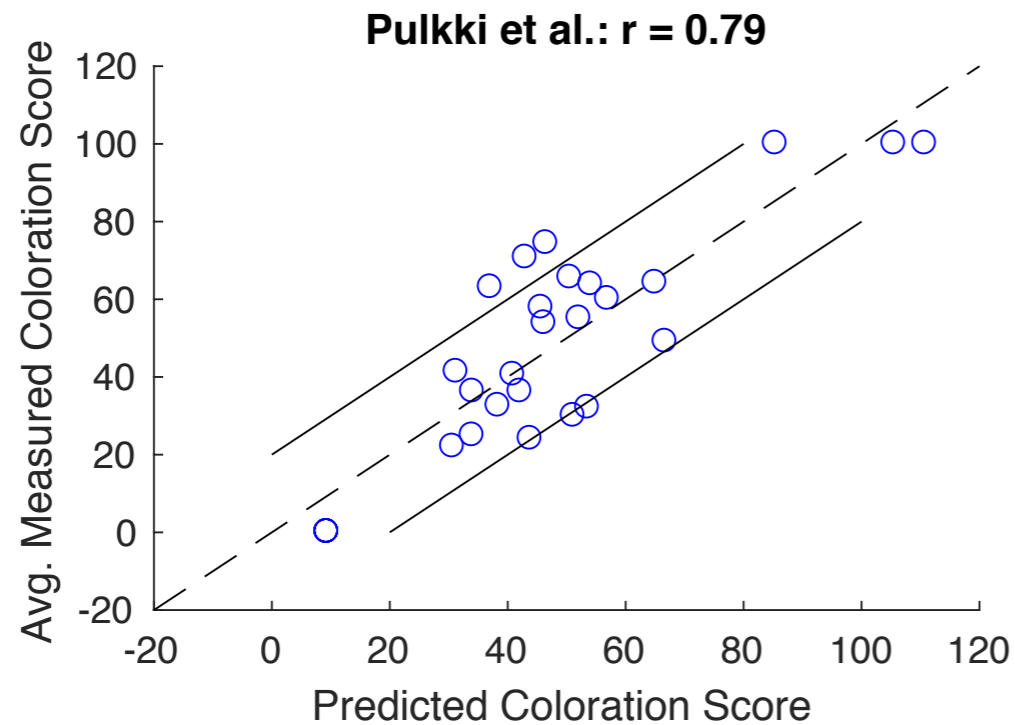
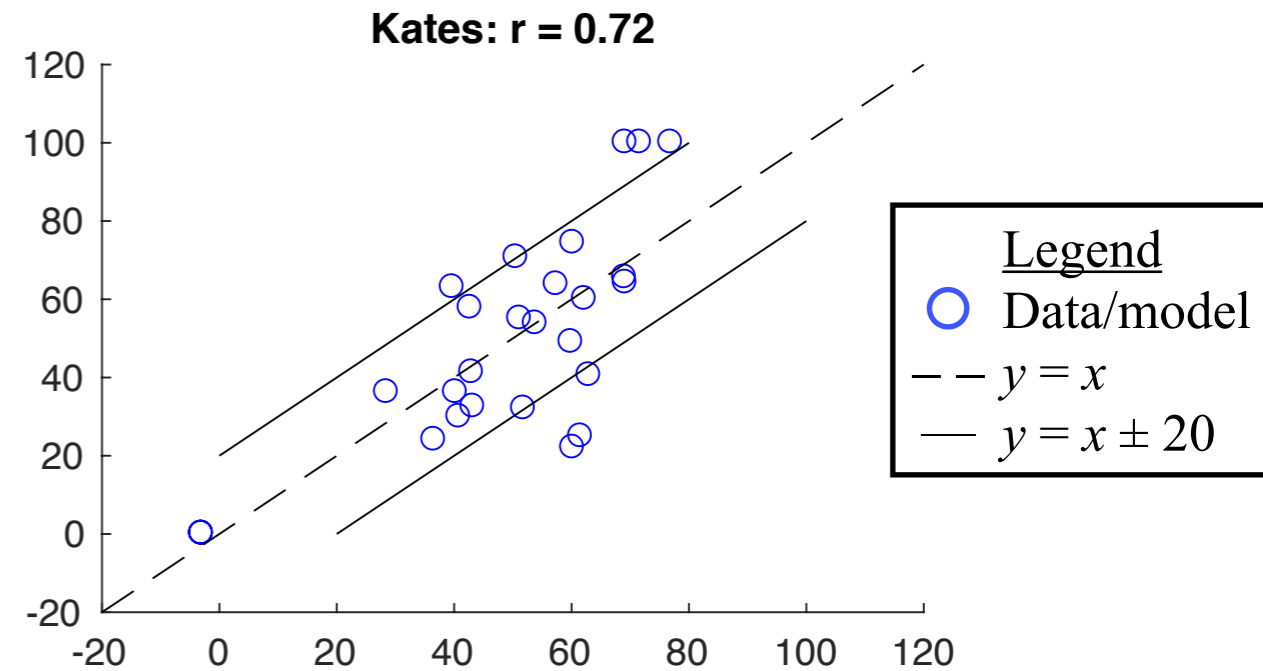
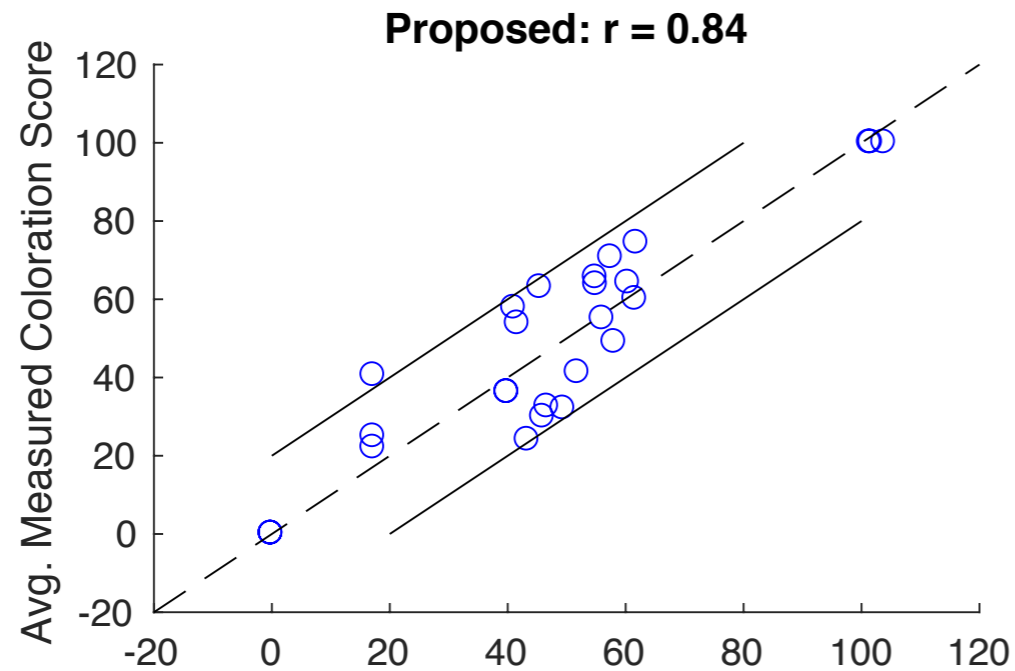
# Existing Metrics

- Auditory band error (Schärer & Lindau, 2009); peak and notch errors (Boren et al., 2015)
  - Central spectrum (Kates, 1984; 1985)
  - Composite loudness level (Pulkki et al., 1999; Huopaniemi et al., 1999)
  - Internal spectrum and  $A_0$  measure (Salomons, 1995; Wittek et al., 2007)
- Free-field transfer functions
- Binaural transfer functions

# Methodology

- Perform multiple linear regression between ratings and various metrics
  - For spectral metrics: compute max–min & standard deviation
- **MU**ltiple **S**timuli with **H**idden **R**eference and **A**nchor (ITU-R BS.1534-3)
  - **Reference**: no navigation, pink noise
  - **Anchor 1**: 3.5 kHz low-passed version of **Ref.**
  - **Anchor 2**: +6 dB high-shelf above 7 kHz applied to **Ref.**
  - **Test samples**: vary interpolation technique and distance
- User rates each sample from 0–100: 100 = **Ref.**; 0 = **Anchor 1**
  - Coloration score = 100 – MUSHRA rating: 0 = **Ref.**; 100 = **Anchor 1**
- **Proposed model**: auditory band and notch errors only (Boren et al., 2015)

# Regression Results



# Summary and Outlook

- Presented objective metrics that predict localization and coloration
- Validated through comparisons with subjective test results

## **Next Steps:**

1. Compare localization metric with binaural models
2. Validate metrics for other stimuli, directions, conditions
3. Verify generalization to other binaural rendering techniques

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# Acknowledgments

- Binaural rendering was performed using M. Kronlachner’s ambiX plug-ins: <http://www.matthiaskronlachner.com/?p=2015>
- The em32 Eigenmike by mh acoustics was used to measure the HOA RIRs: <https://mhacoustics.com/products#eigenmike1>
- Auditory filters were generated using the LTFAT MATLAB Toolbox: <http://lftfat.sourceforge.net/>
- P. Stitt’s energy vector code can be found here: <https://circlesounds.wordpress.com/matlab-code/>