

**ORF 363/COS 323**

# **Computing and Optimization in the Physical and Social Sciences**

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Princeton, ORFE

Lecture 1

# What is optimization?

- Roughly, can think of optimization as the science of making the most out of every situation.
- You've probably all done it many times recently:

## ▪ What courses to take?

- To maximize learning.
- To maximize GPA (?!)
- Courses can't conflict.
- Not before 10AM.
- Professor rating > 4.5.

## ▪ What furniture to buy?

- To minimize cost.
- To maximize comfort.
- Must fit in your room.
- Must have 3 drawers.
- Not too heavy.

## ▪ What path to choose for a run?

- Maximize probability of encountering your crush(es).
- Path must be between 5 and 7 miles.
- Chosen roads must have side walks.
- Path should get you back home.

## ▪ Common theme:

- You make decisions and choose one of many alternatives.
- You hope to maximize or minimize something (you have an objective).
- You cannot make arbitrary decisions. Life puts constraints on you.

# How is this class different from your every-day optimization?

- We'll be learning techniques for dealing with problems that have
  - Thousands (if not millions) of variables
  - Thousands (if not millions) of constraints
- These problems appear every day in the industry, in science, in engineering
- Hopeless to make decisions in your head and with rules of thumb
- Need mathematical techniques that translate to algorithms
  - Algorithms then get implemented on a computer to solve your optimization problem
- We typically model a physical or social scenario with a precise mathematical description
- In this mathematical model, we care about finding *the best solution*
- Whenever we can't find the best solution, we would like to know how far off our proposed solution is

# Examples of optimization problems

## In finance

■ In what proportions to invest in 500 stocks?

- To maximize return.
- To minimize risk.
- No more than 1/5 of your money in any one stock.
- Transactions costs < \$70.
- Return rate > 2%.

## In control engineering

■ How to drive an autonomous vehicle from A to B?

- To minimize fuel consumption.
- To minimize travel time.
- Distance to closest obstacle > 2 meters.
- Speed < 40 miles/hr.
- Path needs to be smooth (no sudden changes in direction).

## In machine learning

■ How to assign likelihoods to transactions being fraudulent?

- To minimize probability of a false negative.
- To penalize overfitting on training set.
- Probability of false positive < .15.
- Misclassification error on training set < 5%.

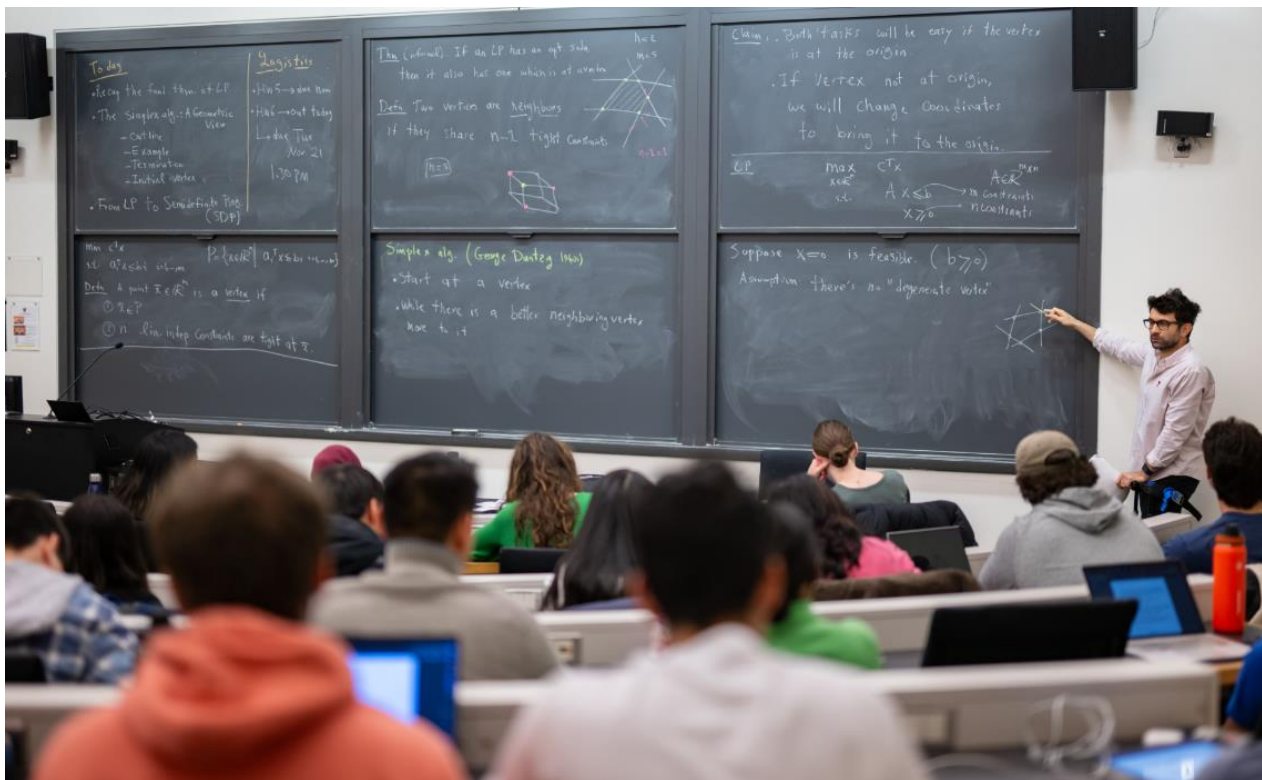
# Computing and Optimization

- This class will give you a broad introduction to  
“optimization from a computational viewpoint.”
- Optimization and computing are very close areas of applied mathematics:
  - For a host of major problems in computer science, the best algorithms currently come from the theory of optimization.
  - Conversely, foundational work by computer scientists has led to a shift of focus in optimization theory from “mathematical analysis” to “computational mathematics.”
- Several basic topics in scientific computing (that we’ll cover in this course) are either special cases or fundamental ingredients of more elaborate optimization algorithms:
  - Least squares, root finding, solving linear systems, solving linear inequalities, approximation and fitting, matrix factorizations, conjugate gradients,...

# Agenda for today

- Meet your teaching staff
- Get your hands dirty with algorithms
  - Game 1
  - Game 2
- Modelling with a mathematical program
  - Fermat's last theorem!
- Course logistics and expectations

# Meet your teaching staff (1/2)

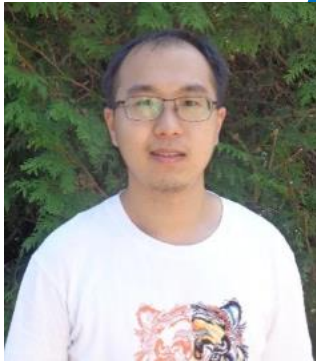


▪ **Amir Ali Ahmadi** (Amir Ali, or Amirali, is my first name)

<http://aaa.princeton.edu/>   [aaa@p...](mailto:aaa@p...)

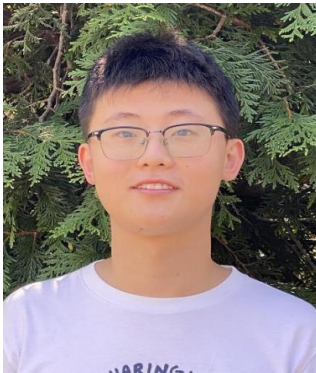
- I am a Professor at ORFE, and affiliated faculty at COS, ECE, MAE, PACM, CSML, AI Lab, Robotics
- I came to Princeton from MIT, EECS, after a fellowship at IBM Research
- Office hours: **Wed 4:30-6:30pm, Sherrerd 125**

# Meet your teaching staff (2/2)



- **Yixuan Hua (TA)** – ORFE grad student
- Office hours: **Mon 7-9pm, Sherrerd 122**  
**Fri 9-11am, Sherrerd 122**

▪ [yh7422@p...](mailto:yh7422@princeton.edu)



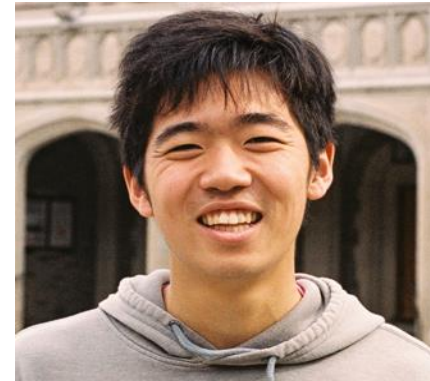
- **Yukai Tang (TA)** – ORFE grad student
- Office hours: **Tue 7-9pm, Sherrerd 122**  
**Thu 7-9pm, Sherrerd 122**

▪ [yt3846@p...](mailto:yt3846@princeton.edu)



- **Ben Budway (TA)** – ORFE grad student
- Office hours: **Mon 4:30-6:30pm, Sherrerd 122**  
**Wed 7-9pm, Sherrerd 122**

▪ [bb2584@p...](mailto:bb2584@princeton.edu)



- **Albert Shi (UCA)** – ECE senior
- Office hours: **Tue 9-11am, Sherrerd 122**  
**Thu 9-11am, Sherrerd 122**

▪ [as6369@p...](mailto:as6369@princeton.edu)

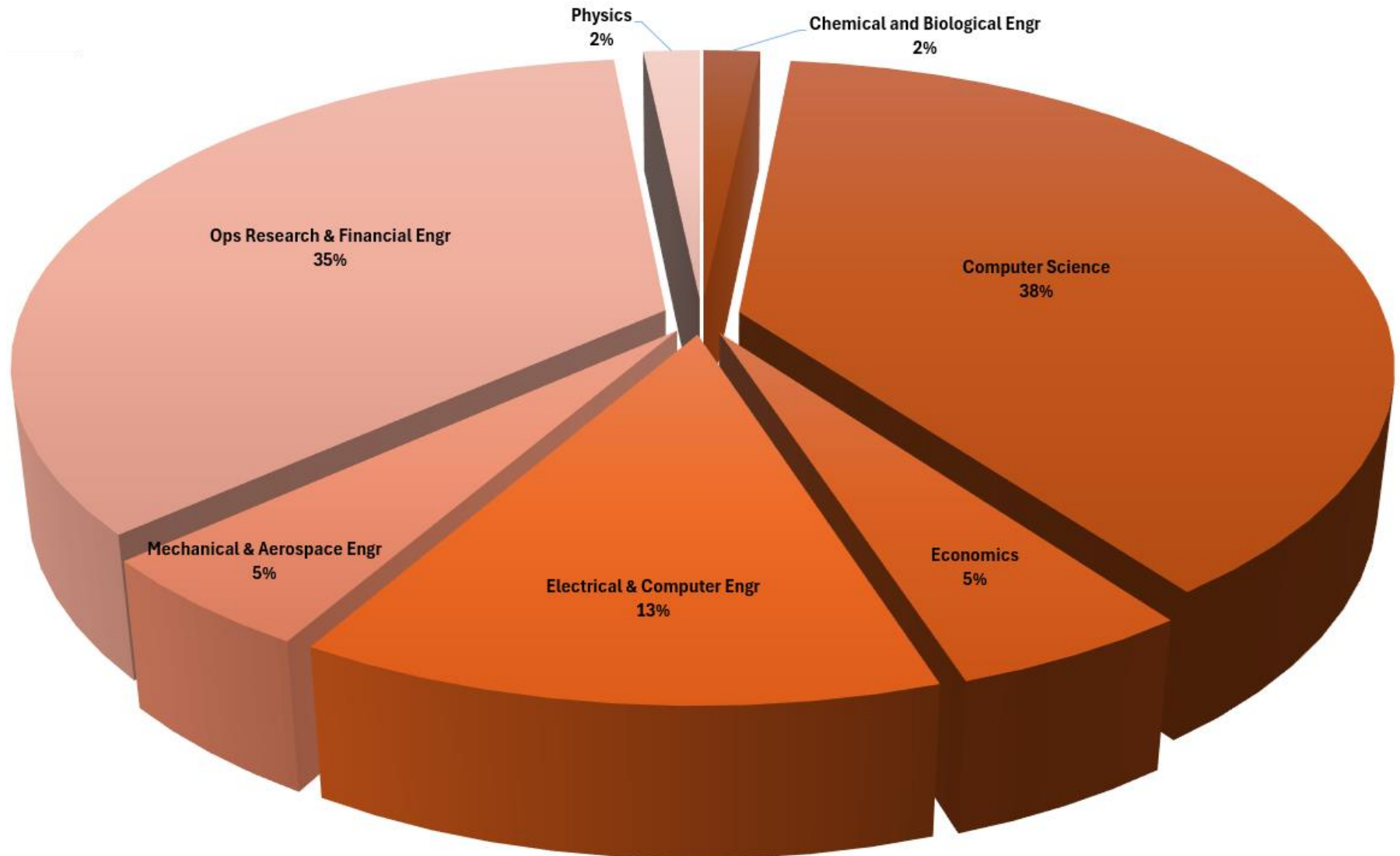


# Office hours

Mon	Tue	Wed	Thu	Fri
4:30-6:30pm Sherrerd 122 (Ben)	9-11am Sherrerd 122 (Albert)	4:30-6:30pm Sherrerd 125 (AAA)	9-11am Sherrerd 122 (Albert)	9-11am Sherrerd 122 (Yixuan)
7-9pm Sherrerd 122 (Yixuan)	7-9pm Sherrerd 122 (Yukai)	7-9pm Sherrerd 122 (Ben)	7-9pm Sherrerd 122 (Yukai)	

# Meet your classmates

ORF 363/COS 323, Fall 2025 (60 registered students)



# Course website

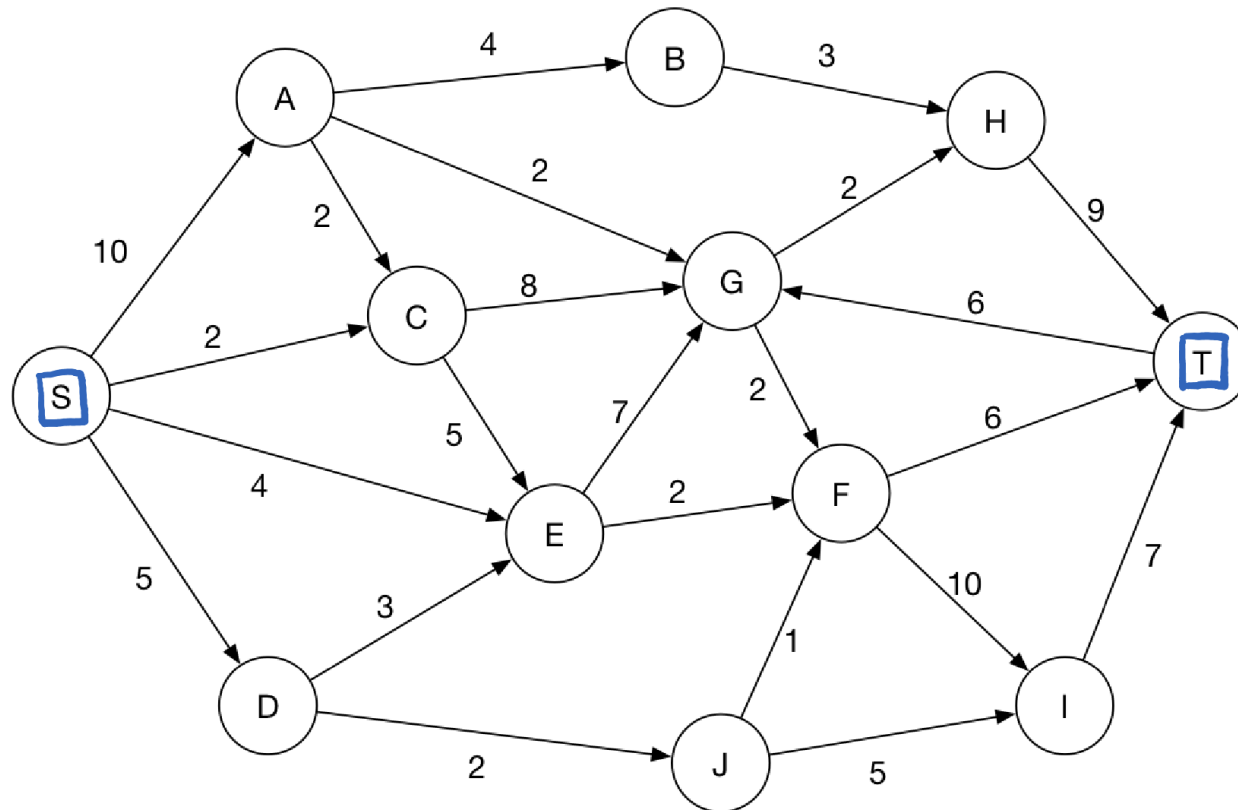
Course website:

<http://aaa.princeton.edu/orf363>

- Will have all lectures, problem sets, exams (a copy will also be posted on Canvas)
- Solutions will be posted only on Canvas
- Please set up notification settings on Canvas so you receive our announcements via email
- Please sign up to **Ed Discussion** via Canvas (and use it frequently!)
- Use Ed Discussion instead of email (unless your question is personal)

Let's get to the games!

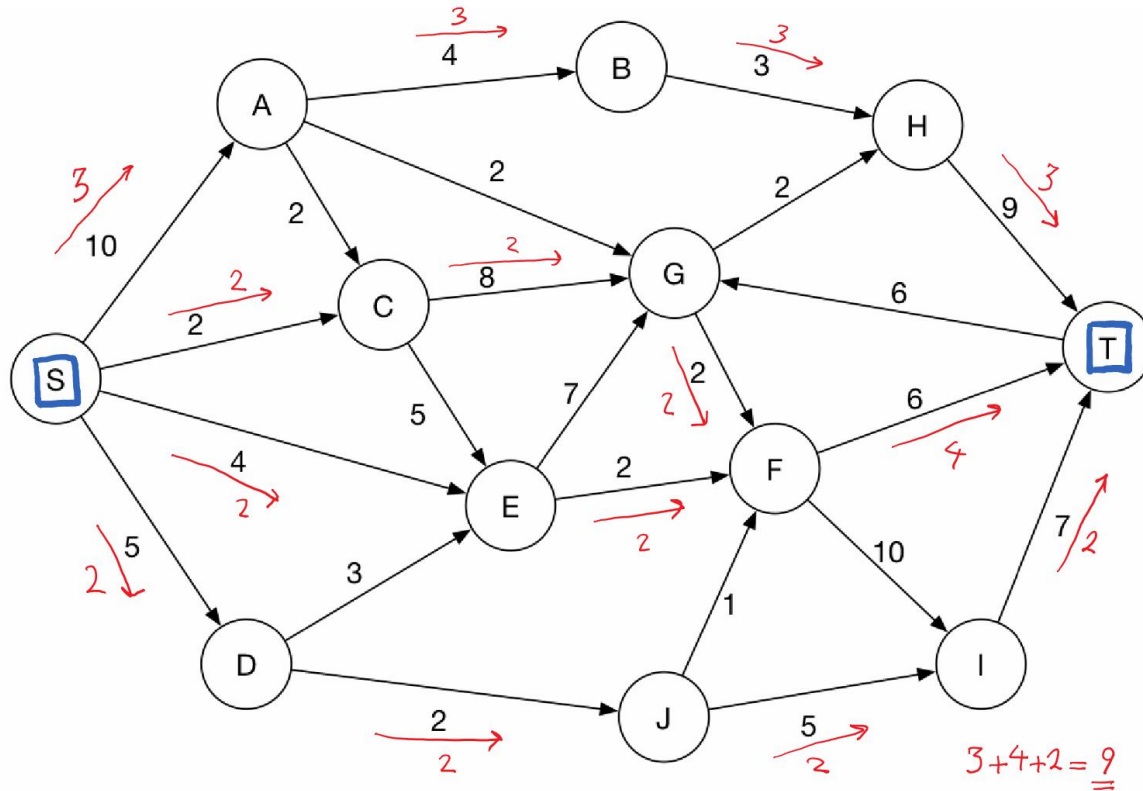
# Let's ship some oil together!



## ■ Rules of the game:

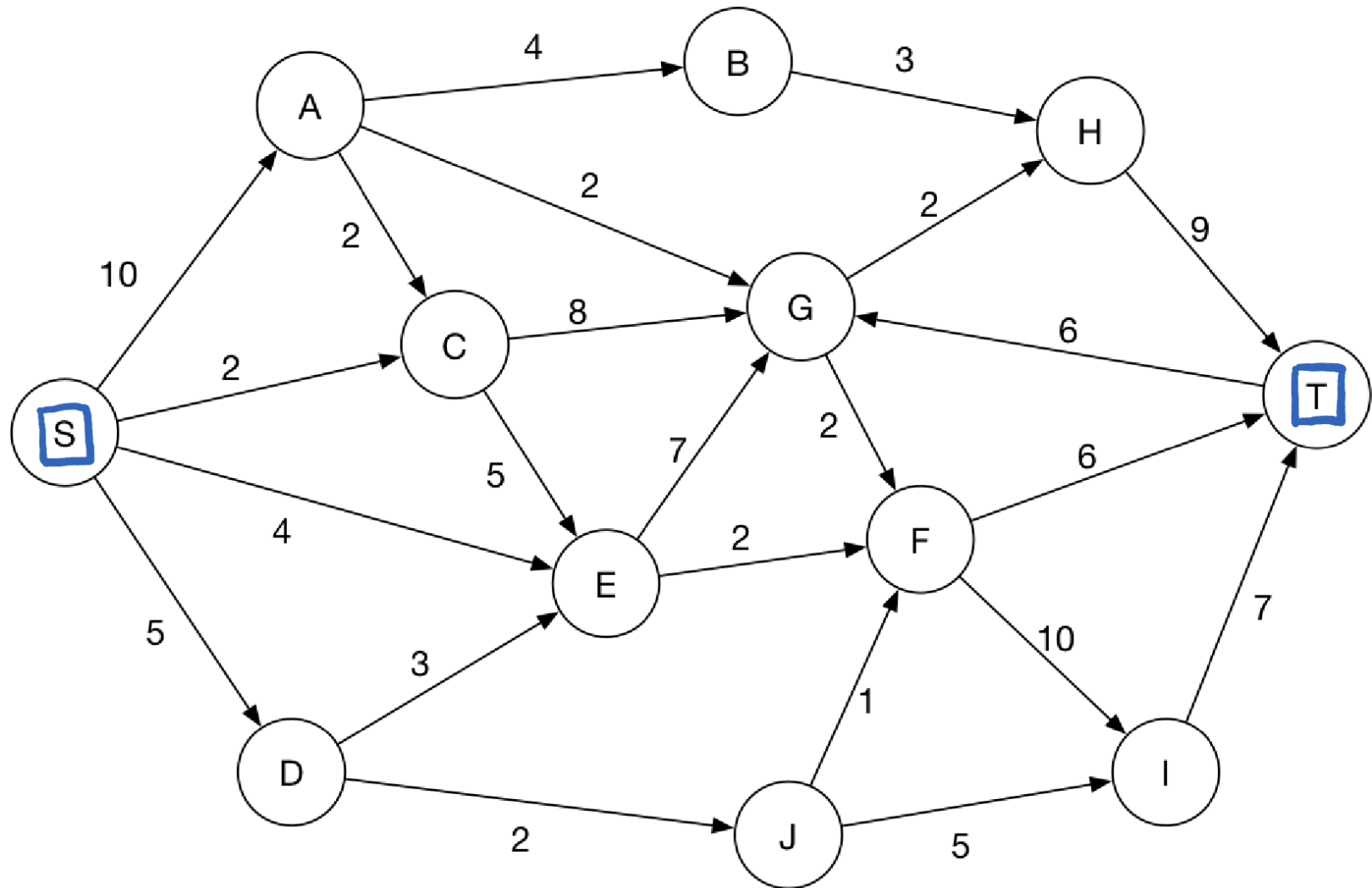
- Cannot exceed capacity on the edges.
- For each node, except for S and T, flow in = flow out (i.e., no storage).
- **Goal:** ship as much oil as you can from S to T.

- Let me start things off for you. Here is a flow with value 9:

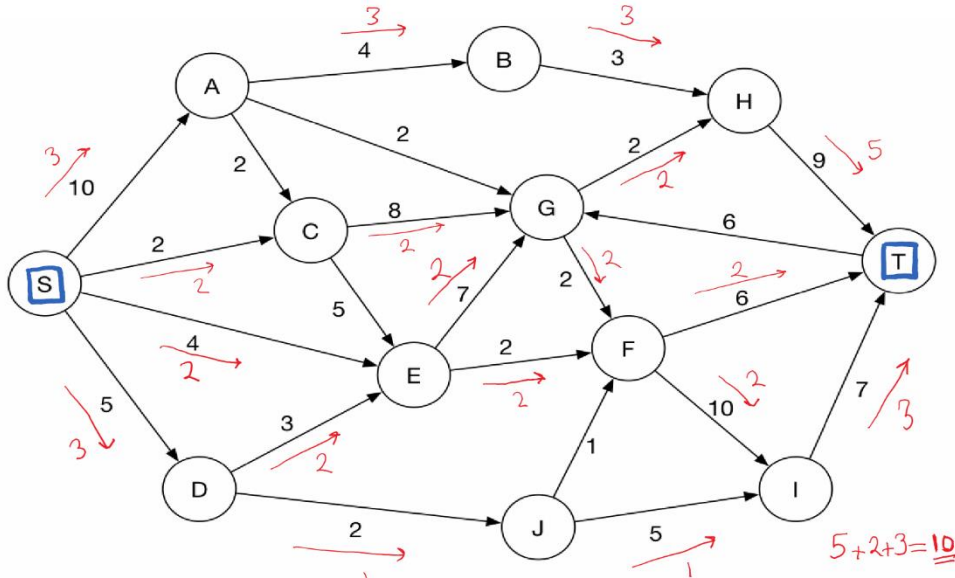


- Can you do better? How much better?
- You all get a copy of this graph.

# You tell me, I draw...

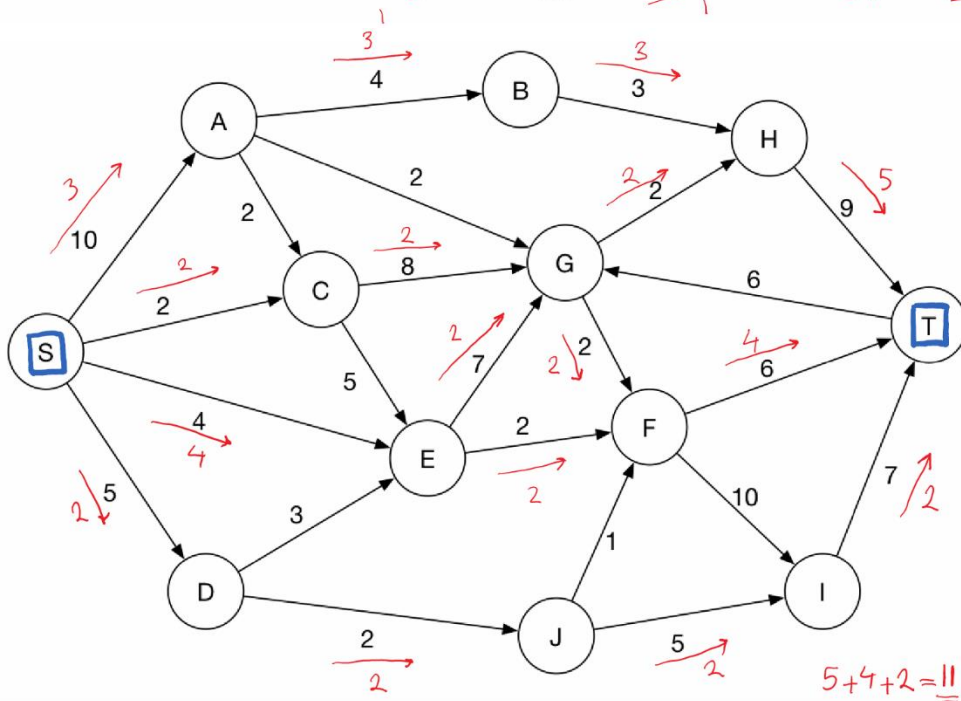


# A couple of good attempts



■ Flow of value **10**

■ Can you do better?



■ Flow of value **11**

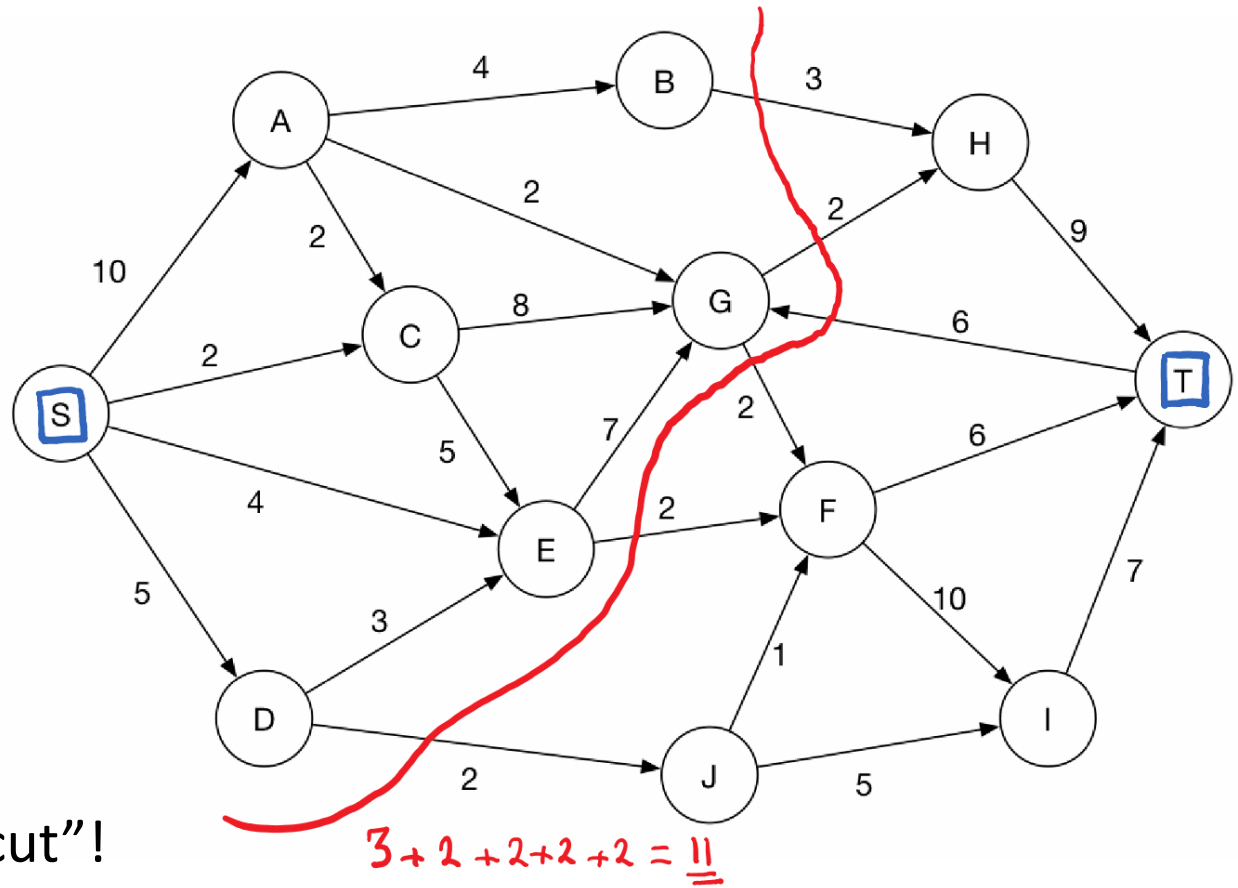
■ Can you do better?

■ How can you prove that it's impossible to do better?



# 11 is the best possible!

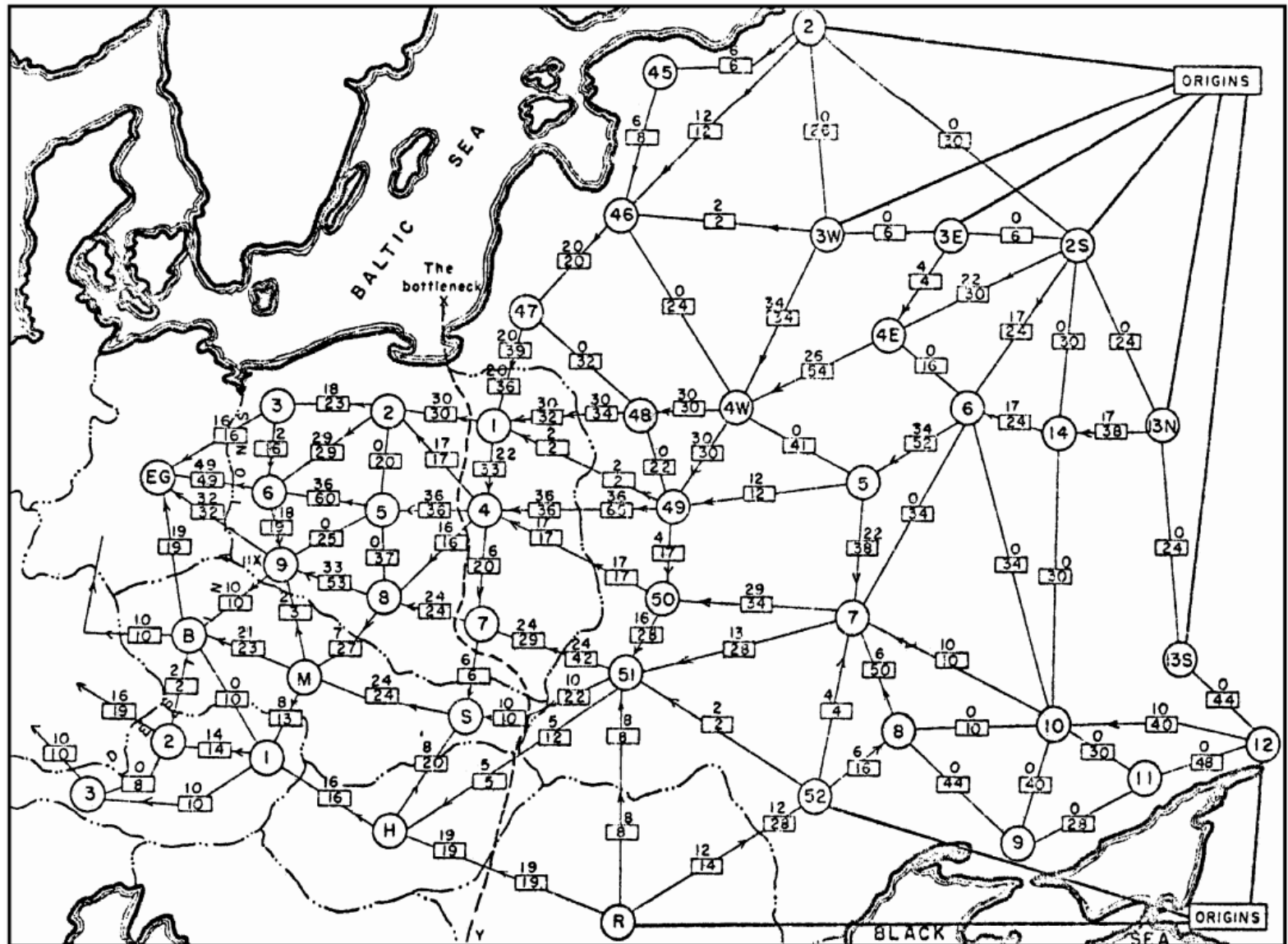
- Proof by magic:



- The rabbit is the red “cut”!
- Any flow from S to T must cross the red curve.
- So it can have value at most 11.

- And here is the magic: such a proof is *always* possible! 17

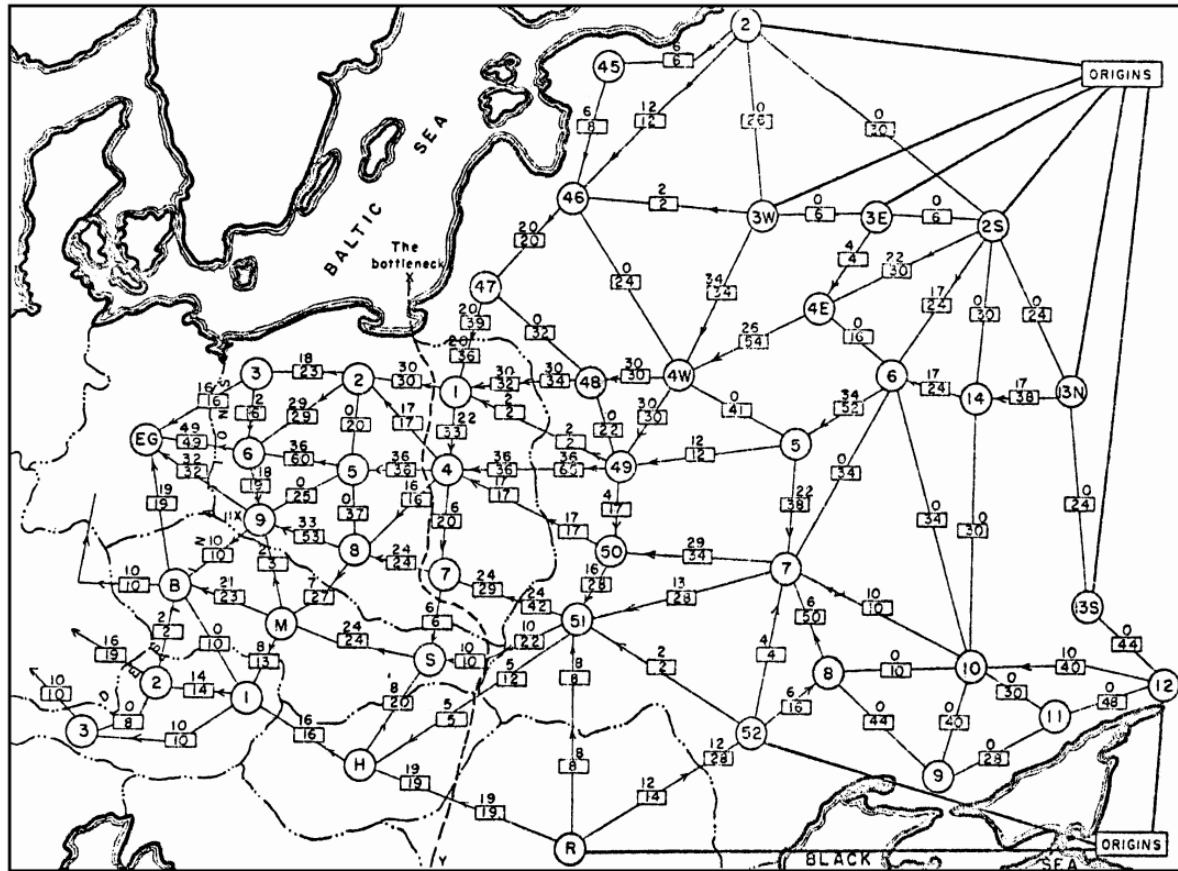
# Let's try a more realistic graph



■ How long do you think an optimization solver would take (on my laptop) to find the best solution here?

■ How many lines of code do you think you have to write for it?

■ How would someone who hasn't seen optimization approach this?



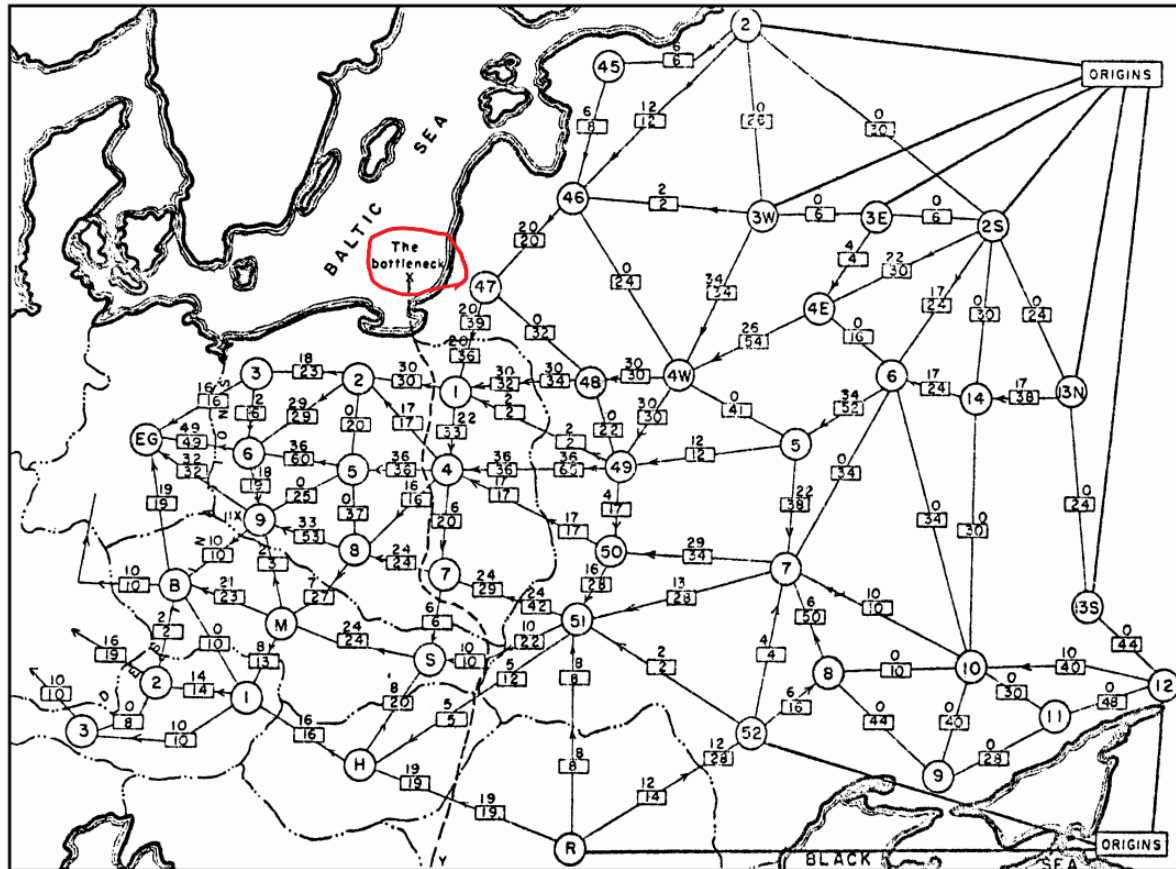
■ Trial and error?

■ Push a little flow here, a little there...

■ Do you think they are likely to find the best solution?

# A bit of history behind this map

- From a secret report by Harris and Ross (1955) written for the Air Force.
- Railway network of the Western Soviet Union going to Eastern Europe.
- Declassified in 1999.
- Look at the min-cut on the map (called the “bottleneck”)!
- There are 44 vertices, 105 edges, and the max flow is 163K.



- Harris and Ross gave a heuristic which happened to solve the problem optimally in this case.
- Later that year (1955), the famous Ford-Fulkerson algorithm came out of the RAND corporation. The algorithm always finds the best solution (for rational edge costs).

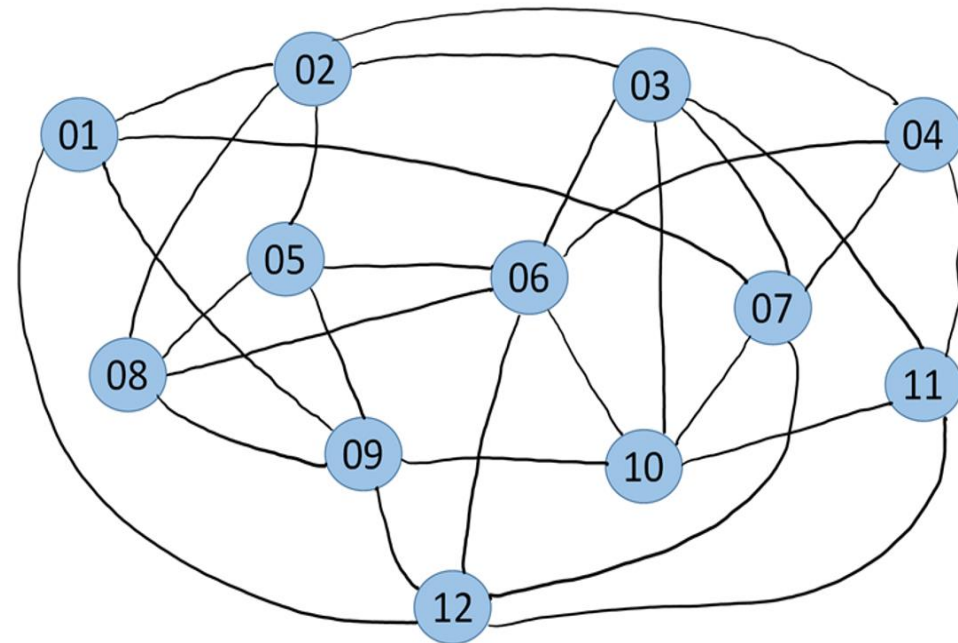
Let's look at a second problem

...and tell me which one you  
thought was easier

# Two finals in one day? No thanks.

- The department chair at ORFE would like to schedule the final exams for 12 graduate courses offered this semester.
- He wants to have as many exams as possible on the same day, so everyone gets done quickly and goes on vacation.
- There is just one constraint:  
No student should have  $>1$  exam on that day.

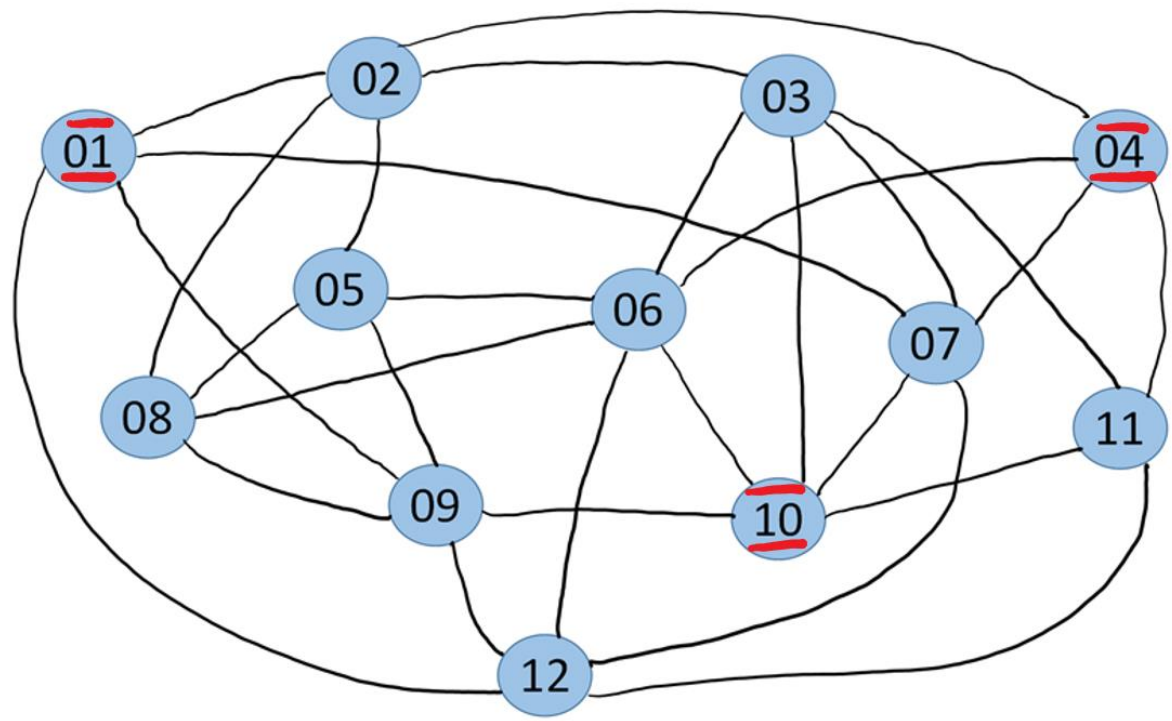
- The nodes of this graph are the 12 courses.
- There is an edge between two nodes if and only if there is at least one student who is taking both courses.
- If we want to schedule as many exams as possible on the same day, what are we looking for in this graph?



- The largest collection of nodes such that no two nodes share an edge.

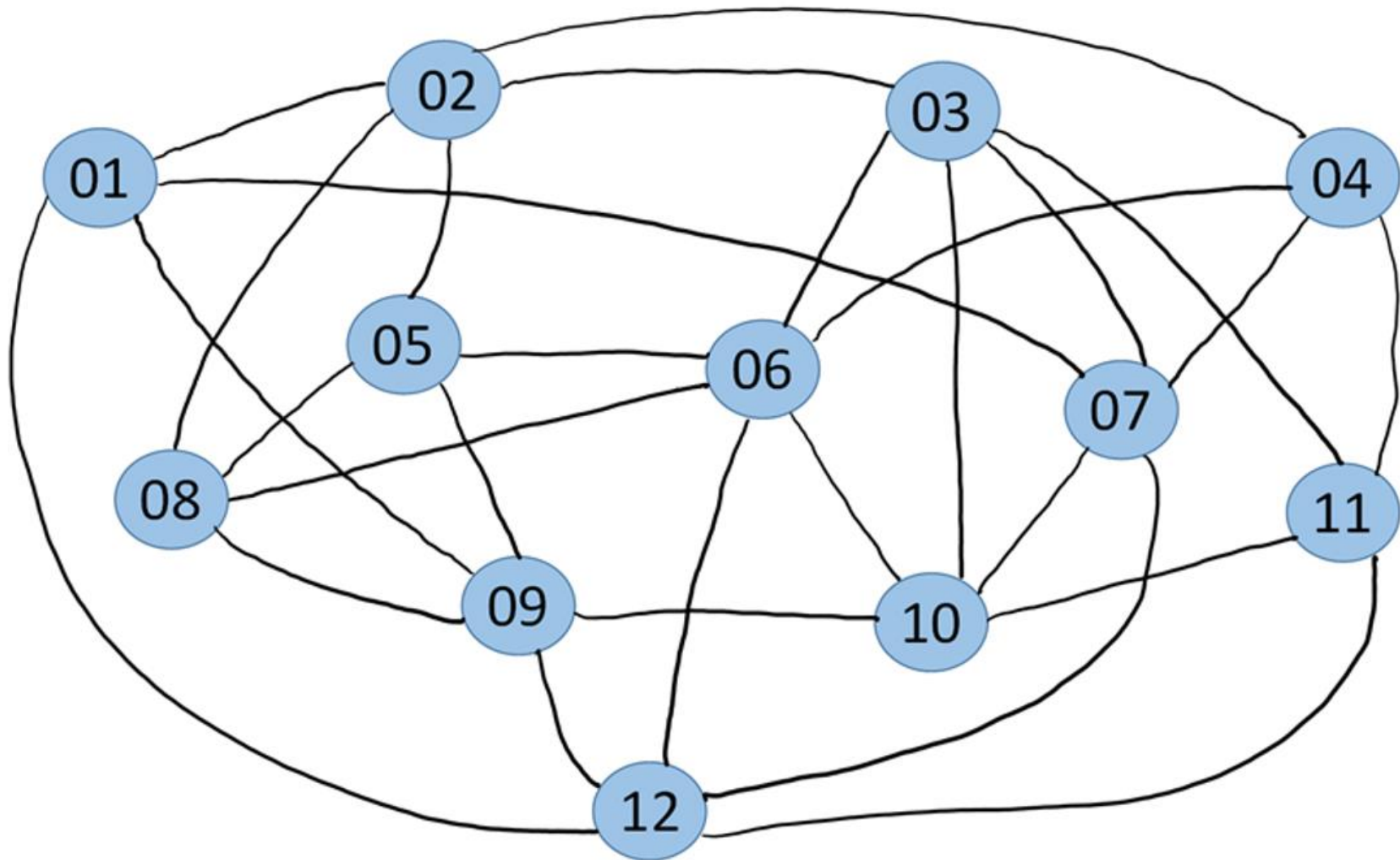


■ Let me start things off for you. Here is 3 concurrent final exams:



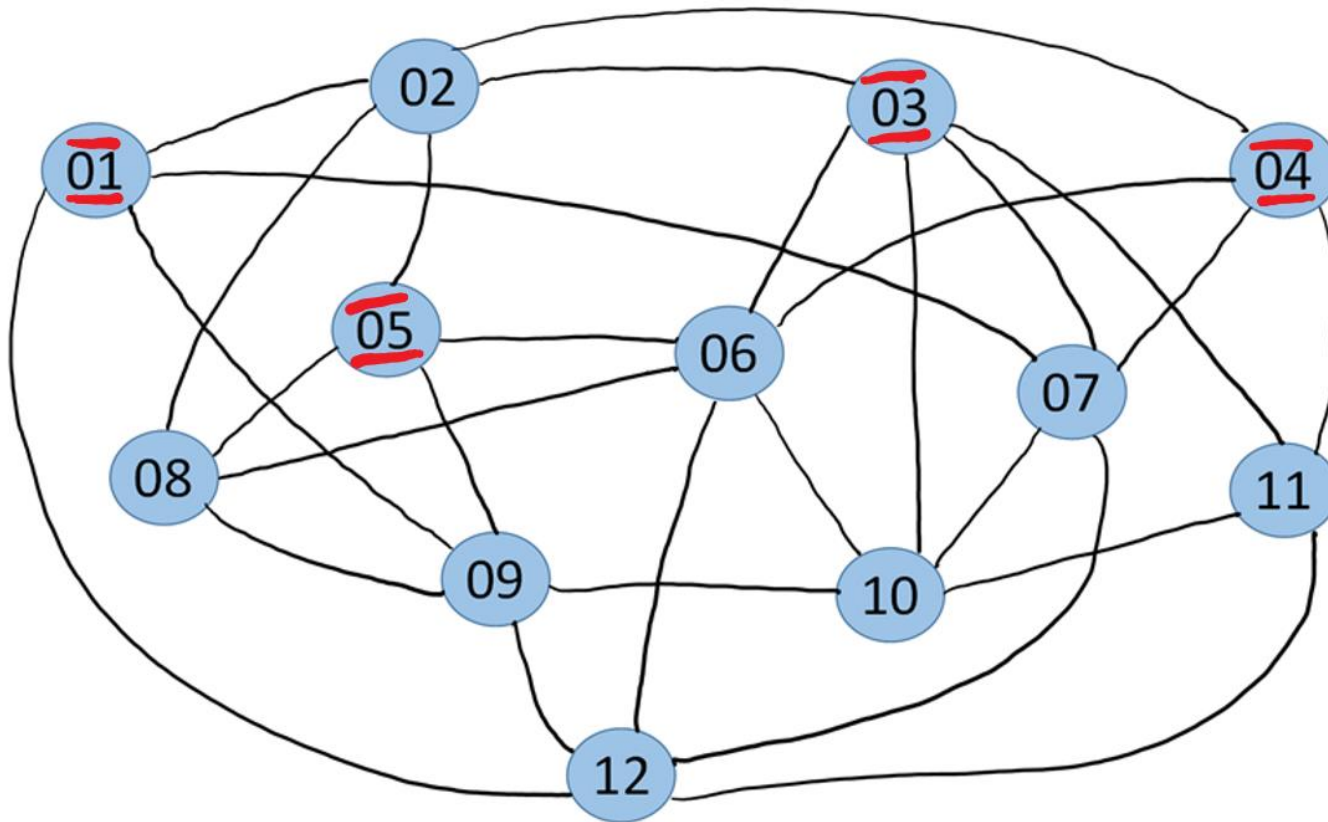
- Can you do better?
- How much better?
- You all get a copy of this graph.

# You tell me, I draw...





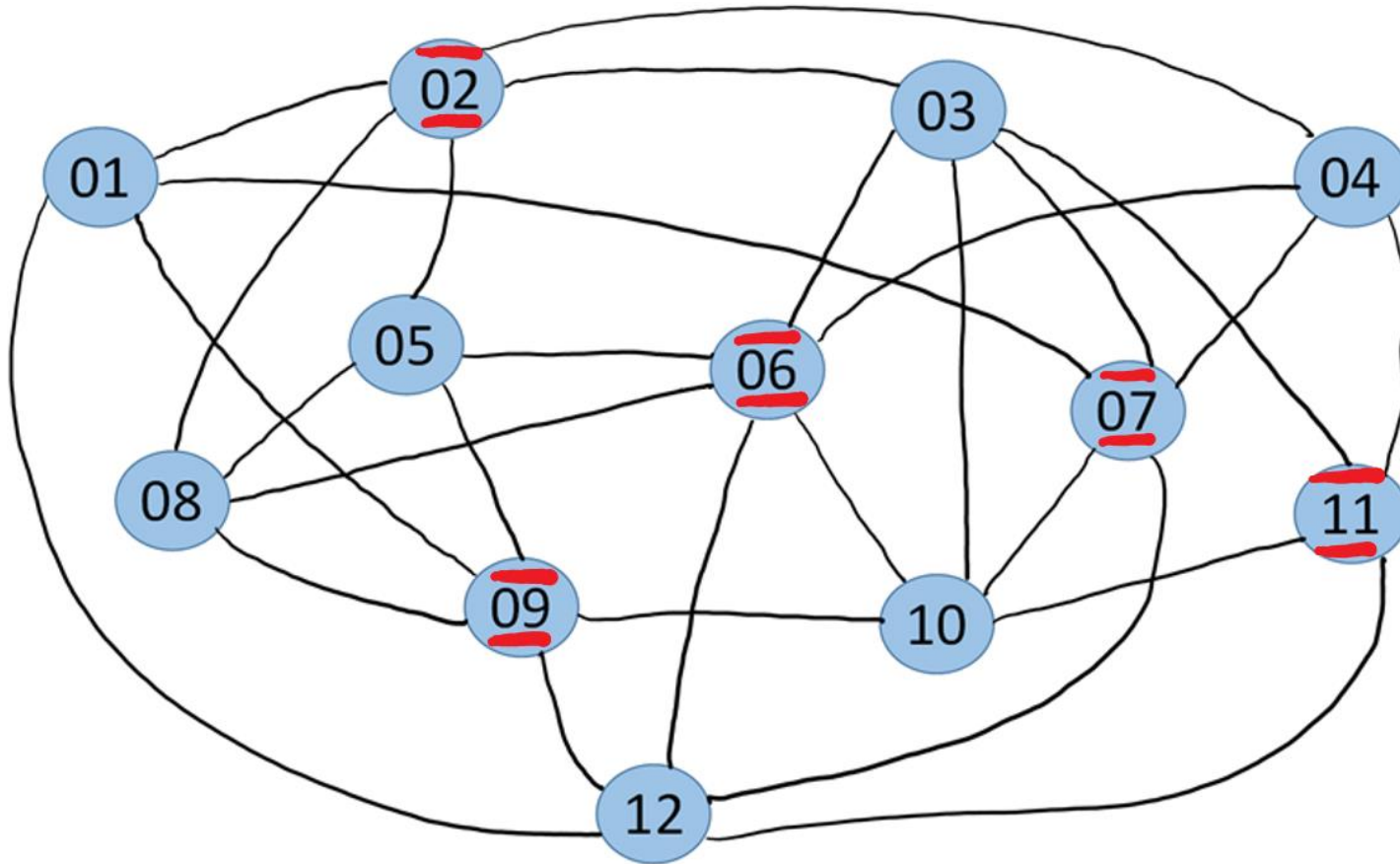
# A couple of good attempts



4 exams

■ Can you do better?

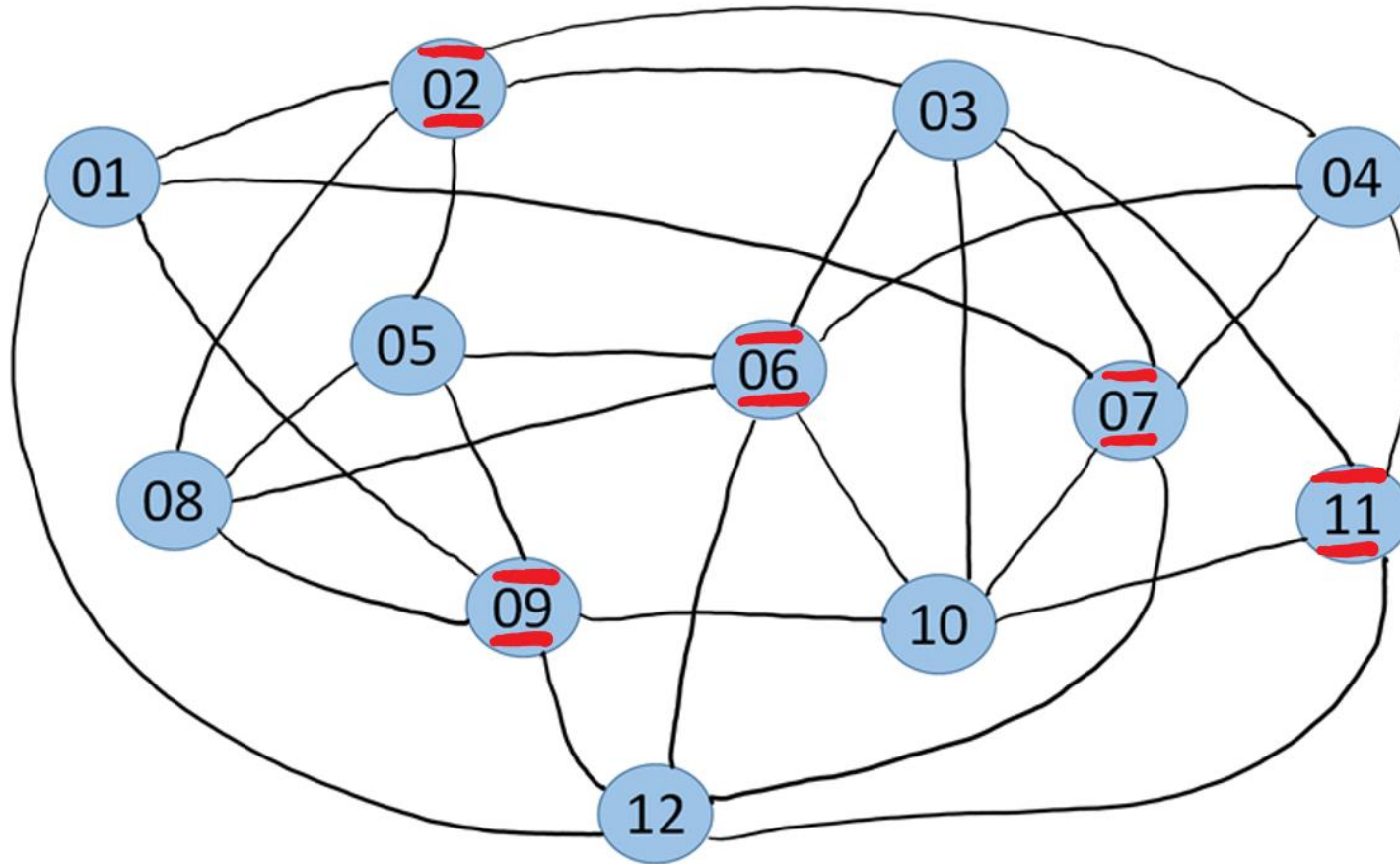
# A couple of good attempts



5 exams

■ Can you do better?

# A couple of good attempts



5 exams

- Tired of trying?
- Is this the best possible?

# 5 is the best possible!

- Proof by magic?



- Unfortunately not ☹

- No magician in the world has pulled out such a rabbit to this day! (By this we mean a trick that would work on *all* graphs.)

- Of course there is always a proof:

- Try all possible subsets of 6 nodes.

- There are 924 of them.

- Observe that none of them work.

- But this is no magic. It impresses nobody. We want a “short” proof. (We will formalize what this means.) Like the one in our max-flow example.

- Let’s appreciate this further...



# Let's try another graph

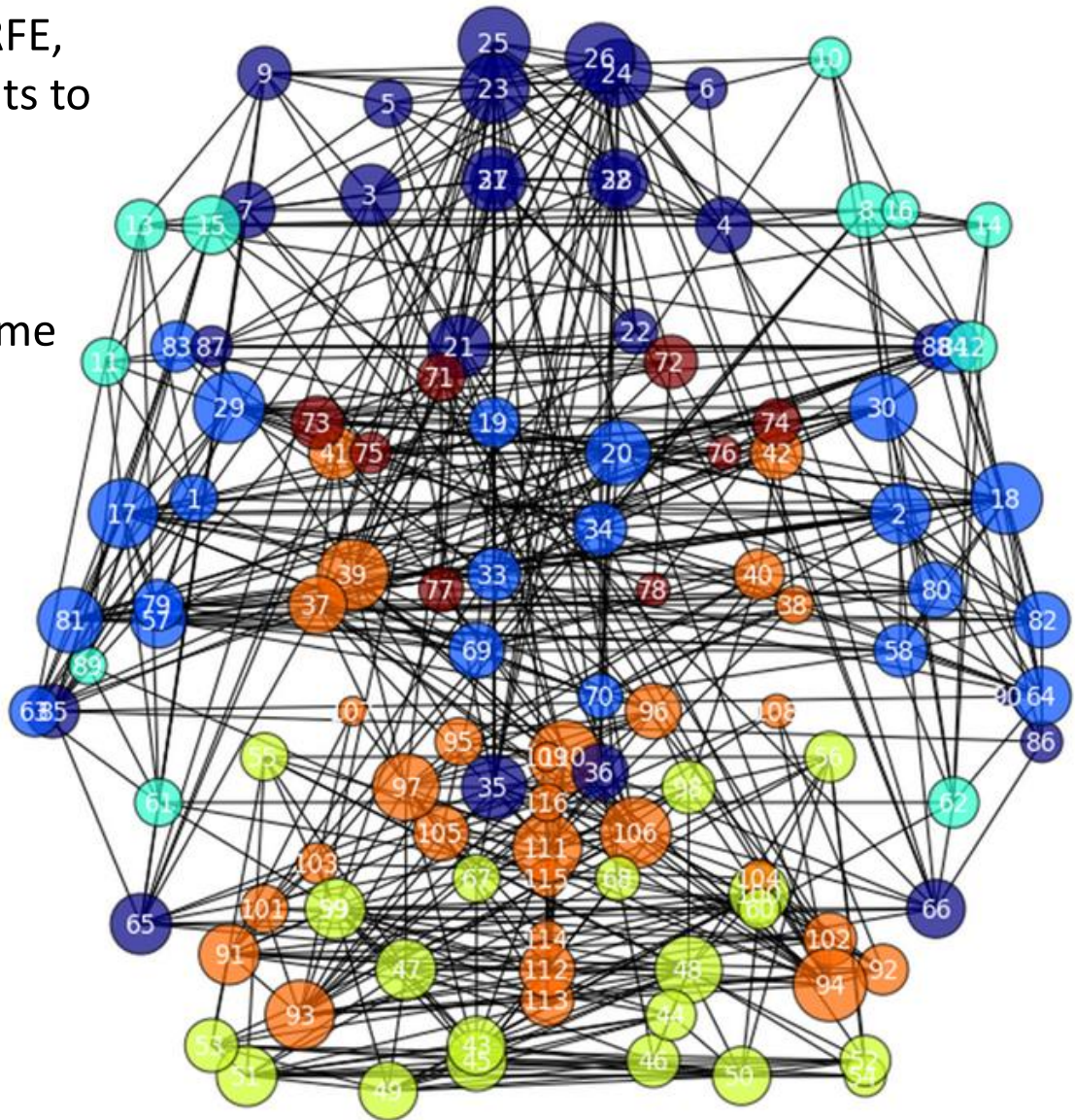
- Encouraged by the success of ORFE, now the Dean of Engineering wants to do the same for 115 SEAS courses.

- How many final exams on the same day are possible? Can you do 17?

  - You have 6 minutes! ;)

- Want to try out all possibilities for 17 exams?

- There are over 80000000000000000000 of them!



# But there is some good news

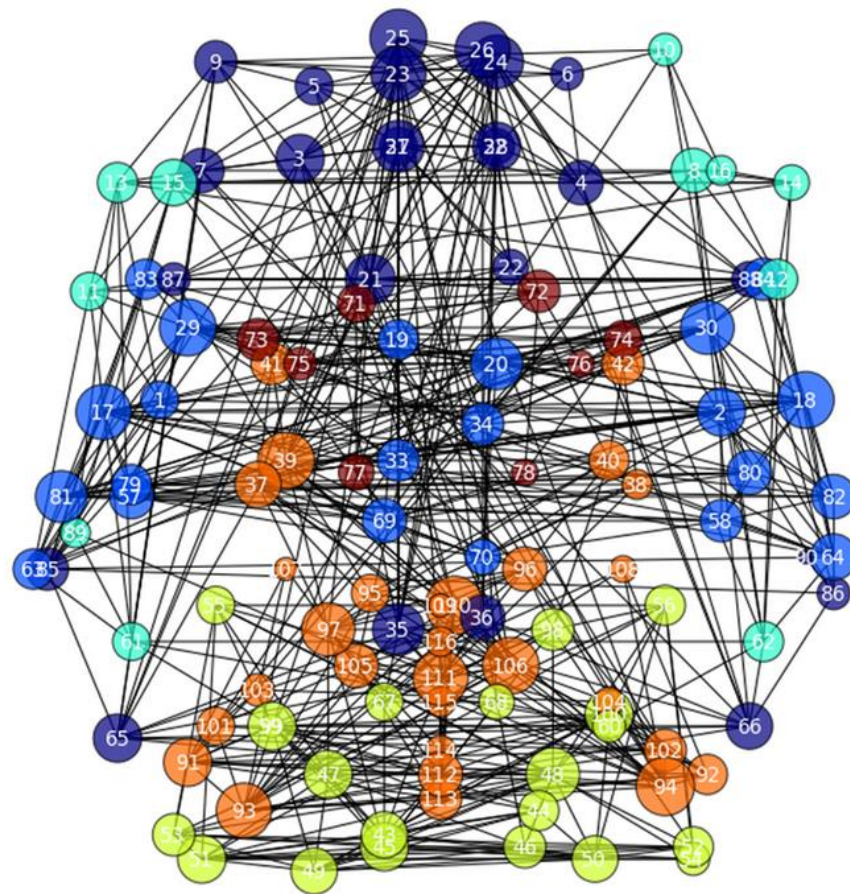
- Even though finding the best solution always may be too much to hope for, techniques from optimization (and in particular from the area of *convex optimization*) often allow us to find high-quality solutions with performance guarantees.

- For example, an optimization algorithm may quickly find 16 concurrent exams for you.

- You really want to know if 17 is impossible. Instead, another optimization algorithm (or sometimes the same one) tells you that 19 is impossible.

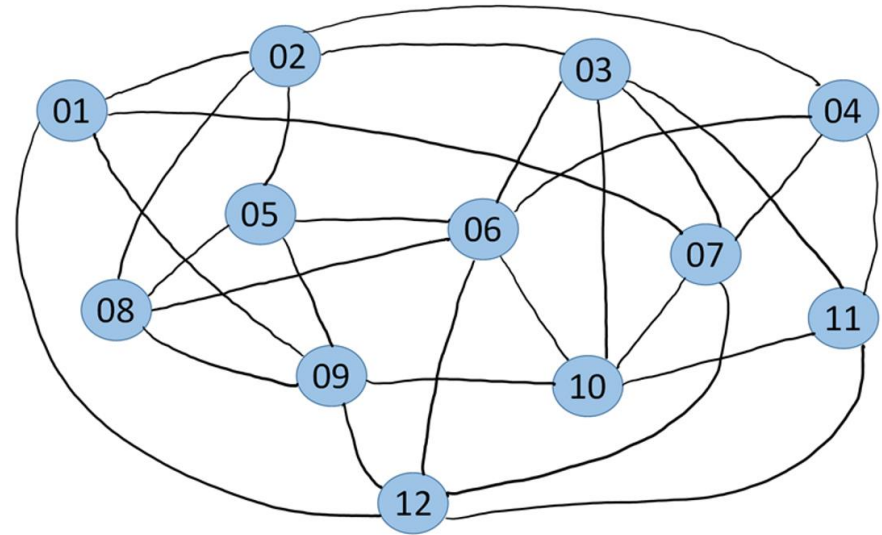
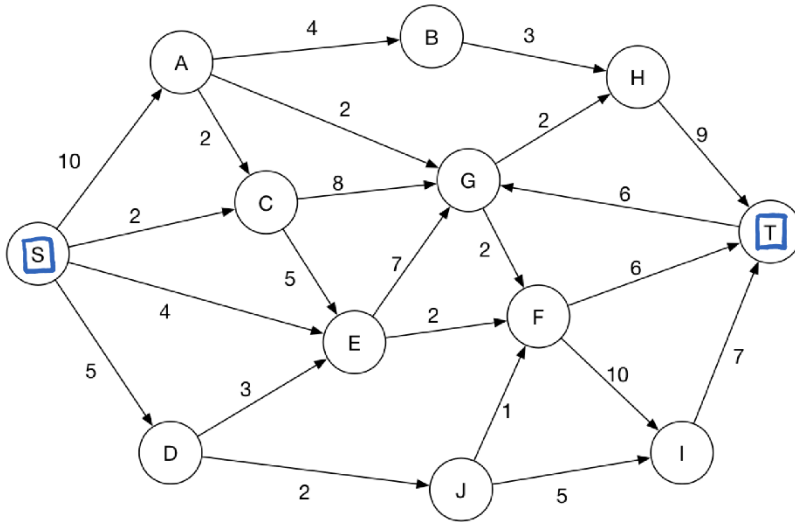
- This is very useful information! You know you got 16, and no one can do better than 19.

- We will see a lot of convex optimization in this class!





# Which of the two problems was harder for you?



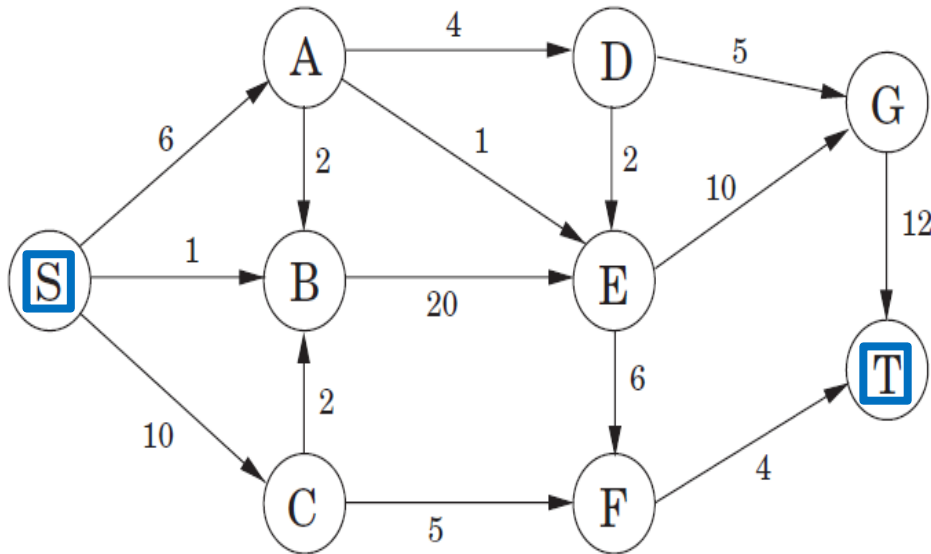
- Not always obvious. A lot of research in optimization and computer science goes into distinguishing the “tractable” problems from the “intractable” ones.
- The two brain teasers actually just gave you a taste of the **P vs. NP** problem. (If you have not heard about this, that’s OK. You will soon.)
- The first problem we can solve efficiently (in “polynomial time”).
- The second problem: no one knows. If you do, you literally get \$1M!
  - More importantly, your algorithm immediately translates to an efficient algorithm for thousands of other problems no one knows how to solve.



# Modelling problems as a mathematical program



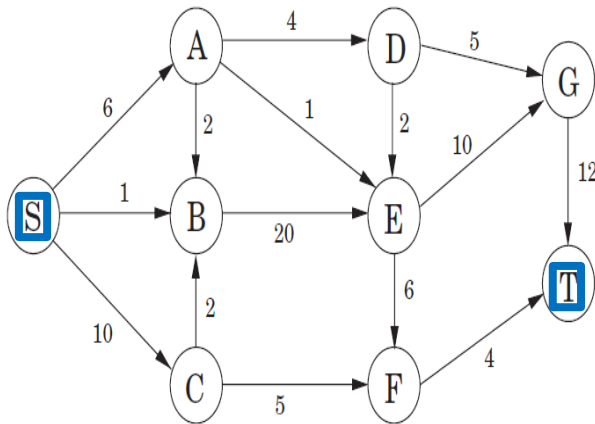
# Let's revisit our first game



- What were your decision variables?
- What were your constraints?
- What was your objective function?

## ▪Rules of the game:

- Cannot exceed capacity on the edges.
- For each node, except for S and T, flow in = flow out (i.e., no storage).
- Goal:** ship as much oil as you can from S to T.



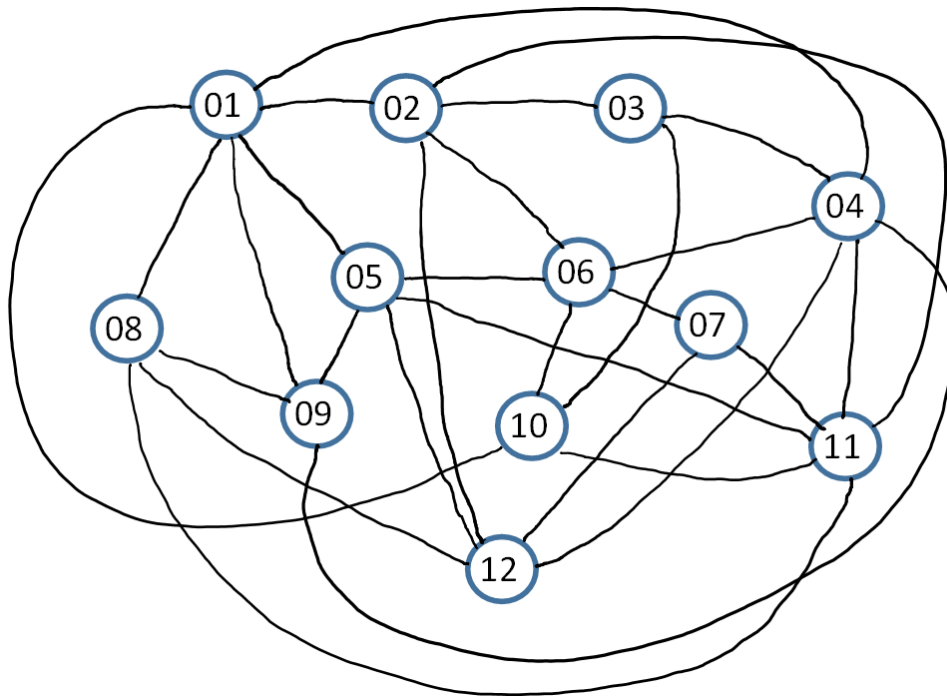
$x_{SA}, x_{AD}, x_{BE}, \dots, x_{GT}$  ← Decision variables

max.  $x_{SA} + x_{SB} + x_{SC}$  ← Objective function

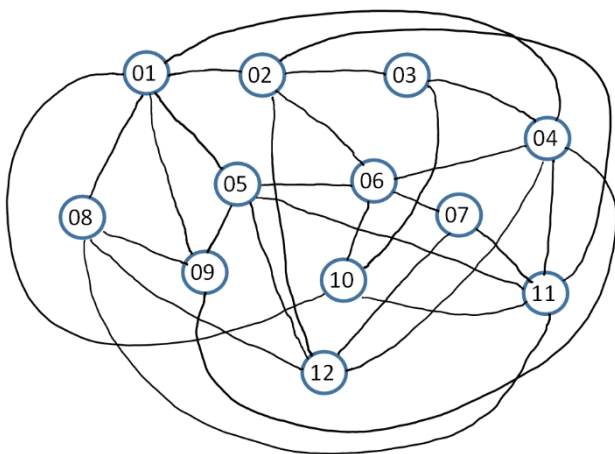
s.t.

- $x_{SA}, x_{AD}, x_{BE}, \dots, x_{GT} \geq 0$
  - $x_{SA} \leq 6, x_{AB} \leq 2, x_{EG} \leq 10, \dots, x_{GT} \leq 12$
  - $\begin{cases} x_{SA} = x_{AD} + x_{AB} + x_{AE} \\ x_{SC} = x_{CB} + x_{CF} \\ \vdots \\ x_{CF} + x_{EF} = x_{FT} \end{cases}$
- ← Constraints

# Let's revisit our second game



- What were your decision variables?
- What were your constraints?
- What was your objective function?



$x_1, x_2, \dots, x_{12}$  ← Decision variables

max.  $x_1 + x_2 + \dots + x_{12}$  ← Objective function

s.t.

o  $x_i (1 - x_i) = 0, i = 1, \dots, 12$

o  $\left[ \begin{array}{l} x_1 + x_2 \leq 1 \\ x_1 + x_8 \leq 1 \\ x_4 + x_6 \leq 1 \\ \vdots \\ x_{12} + x_8 \leq 1 \end{array} \right. \quad \text{(one per edge)}$

← Constraints

# Why one hard and one easy? How can you tell?

$$x_{SA}, x_{AD}, x_{BE}, \dots, x_{GT}$$

$$\max. \quad x_{SA} + x_{SB} + x_{SC}$$

s.t.

$$\circ \quad x_{SA}, x_{AD}, x_{BE}, \dots, x_{GT} \geq 0$$

$$\circ \quad x_{SA} \leq 6, x_{AB} \leq 2, x_{EG} \leq 10, \dots, x_{GT} \leq 12$$

$$\circ \quad \begin{cases} x_{SA} = x_{AD} + x_{AB} + x_{AE} \\ x_{SC} = x_{CB} + x_{CF} \\ \vdots \\ x_{CF} + x_{EF} = x_{FT} \end{cases}$$

$$x_1, x_2, \dots, x_{12}$$

$$\max. \quad x_1 + x_2 + \dots + x_{12}$$

s.t.

$$\circ \quad x_i (1 - x_i) = 0, \quad i = 1, \dots, 12$$

$$\circ \quad \begin{cases} x_1 + x_2 \leq 1 \\ x_1 + x_8 \leq 1 \\ x_4 + x_6 \leq 1 \\ \vdots \\ x_{12} + x_8 \leq 1 \end{cases} \quad (\text{one per edge})$$

■ **Caution:** just because we can write something as a mathematical program, it doesn't mean we can solve it. 37

# Fermat's Last Theorem

- Can you give me three positive integers  $x, y, z$  such that

$$x^2 + y^2 = z^2?$$

- Sure: 

(3, 4, 5)	(5, 12, 13)	(8, 15, 17)	(7, 24, 25)
(20, 21, 29)	(12, 35, 37)	(9, 40, 41)	(28, 45, 53)

And there are infinitely many more...

- How about  $x^3 + y^3 = z^3?$

- How about  $x^4 + y^4 = z^4?$

- How about  $x^5 + y^5 = z^5?$

# Fermat's Last Theorem

- Fermat's conjecture (1637):

For  $n \geq 3$ , the equation  $x^n + y^n = z^n$  has no solution over positive integers.

- Proved in 1994 (357 years later!) by Andrew Wiles.

(Was on the faculty in our math department until a few years ago.)



Arithmeticon Liber II.

61

intervallum numerorum 2. minor autem  
1 N. atque ideo maior 1 N.  $\rightarrow$  2. Oportet  
itaque 4 N.  $\rightarrow$  4. triplos esse ad 2. & ad-  
huc superaddere 10. Ter igitur 2. adji-  
tis vnitatibus 10. æquatur 4 N.  $\rightarrow$  4. &  
fit 1 N. 3. Erit ergo minor 3. maior 5. &  
satisfaciunt quæstioni.

εἰ ἴδῃς. ὁ ἀρχὴ μίξαις ἔστιν εἰ ἴδῃς μὲν β. δὴ-  
σει ἀρχὴ ἀνελυθὲς δ' ὑποσφαιδὲς δ' τριπλάσιον  
ἔστι μὲν β. εἰ ἔτι ὑπερσφαιδὲς μὲν γ. τριπλάσιον  
ὑποσφαιδὲς β. μὲν γ. ἴσως οὖν ἔστι δ' ὑποσφαιδὲς  
δ. καὶ γίνεται ὁ ἀνελυθὲς μὲν γ. ἔστιν ὁ μὲν ἰλα-  
στικός. ὁ δὲ μίξαις μὲν γ. καὶ ποιῶσι τὰ  
πυρρὰ.

IN QVAESTIONEM VII.

CONDITIONIS appositæ eadem ratio est quæ & appositæ præcedenti quæstioni, nil enim aliud requirit quàm ut quadratus interualli numerorum sit minor interuallo quadratorum, & Canones iudem hic etiam locum habebunt, ut manifestum est.

QVÆSTIO VIII.

**P**ROPOSITVM quadratum diuidere in duos quadratos. Imperatum fit vt 16, diuidatur in duos quadratos. Ponatur primus 1 Q. Oportet igitur 16 — 1 Q. equalis esse quadrato. Fingo quadratum a numeris quotquot libuerit, cum defectu conuinitur quod continet latus ipsius 16, efflo 34 — 4. Ipe igitur quadratus erit 4 Q. — 16. — 16 N. hæc æquabuntur vnitatibus 16 — 1 Q. Communis adiciatur vtique defectus, & a similibus auferentur similia, sient 5 Q. æquales 16 N. & similia N. Erig igitur alter quadratorum 5 Q. — 16. — 16 N. alter vero 5 Q. & viri que summa est 34. seu 16. & vterque quadratus est.

[illegible]

## OBSERVATIO DOMINI PETRI DE FERMAT.

**C**ubum autem in duos cubos, aut quadratoquadratum in duos quadratoquadratos  
& generatim nullam in infinitum ultra quadratum potestatem in duos eius-  
dem nominis fas est diuidere cuius rei demonstrationem mirabilem sane detexi.  
Hanc marginis exigentia non caperet.

QVÆSTIO IX.

**R** VRSVS oporteat quadratum 16  
dividere in duos quadratos. Ponatur  
rursus primi lateris 1 N. alterius verò  
quotcumque numerorum cum defectu tot  
vnitatis, quot constet lateris diuidenti.  
Eslo itaque 2 N. — 4. erunt quadrati, hic  
quidem 1 Q. ille verò 4 Q. + 16. — 16 N.  
Cæterum volo vtrumque simul æquari  
vnitatis 16. Igaur 5 Q. + 16. — 16 N.  
æquatur vnitatis 16. & fit 1 N. 4 erit

ΕΣΤΩ δὴ πάλιν τὸν ἐκ τετραγώνου δι-  
 γλωσσὸν ἐκ δὺο τετραγώνων. τεταθὲν πάλιν  
 ἢ τὸ πρῶτον πλάτος  $\alpha'$  ἐκείν, ἢ τὸν τετρα-  
 γὼν ὅστις ἀποδοτὶ λαμβάνει  $\alpha'$  ὅσον ἐκείν τὸ δι-  
 γλωσσὸν πλάτος. ἔστω δὴ ἐκ β' λαμβάνει  $\mu'$  δ'  
 τούτου· α' τετραγώνου ἐκ μὲν διωνύμων ὡς ἐκ  
 ἐκ δὲ διωνύμων δ'  $\mu'$  ἐκ λαμβάνει ἐκ ἐκ β'. β'  
 ὡς ἐκ διωνύμων τὸ δὲ καὶ συνεπιδόχουσιν ἐκ  $\mu'$   
 ἐκ δὲ διωνύμων ὅσον  $\alpha'$  ἐκ λαμβάνει ἐκ ἐκ τῆς  
 ἐκ  $\mu'$  καὶ τούτου α' ἀποδοτὶ λαμβάνει τὸν τετρα-

# Fermat's Last Theorem

## ■ Fermat's conjecture (1637):

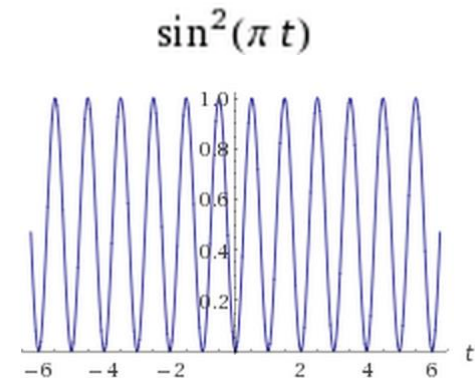
For  $n \geq 3$ , the equation  $x^n + y^n = z^n$  has no solution over positive integers.

■ Consider the following optimization problem (mathematical program):

$$\min_{x, y, z, n} (x^n + y^n - z^n)^2$$

$$\text{s.t.} \quad x \geq 1, y \geq 1, z \geq 1, n \geq 3,$$

$$\sin^2 \pi n + \sin^2 \pi x + \sin^2 \pi y + \sin^2 \pi z = 0.$$



■ Innocent-looking optimization problem: 4 variables, 5 constraints.

■ If you could show the optimal value is non-zero, you would prove Fermat's conjecture!



# Course objectives

- The skills I hope you acquire:
  - Ability to view your own field through the lens of optimization and computation
    - To help you, we'll draw applications from operations research, statistics, finance, machine learning, engineering, ...
  - Learn about several topics in scientific computing
  - More mathematical maturity and ability for rigorous reasoning
    - There will be some proofs in lecture. Easier ones on homework.
  - Enhance your coding abilities (nothing too fancy, simple MATLAB)
    - There will be a coding component on every homework and on the take-home final.
    - You are free to use any other programming language instead (e.g., Python)
  - Ability to recognize hard and easy optimization problems
  - Ability to use optimization software
    - Understand the algorithms behind the software for some easier subclass of problems.

# Software you need to download

- Right away:

MATLAB

Available for free to Princeton students

You are free to use any other programming language instead (e.g., Python). The solutions that we provide will be in MATLAB (though, I am asking the AIs to add Python solutions).

- In the next week or two (will appear on HW#2 or #3):

CVX

<http://cvxr.com/cvx/>

(If you are comfortable with Python, you are free to use CVXPY instead:

<https://www.cvxpy.org/>)

# Course logistics

- See syllabus.

- Course website:

<http://aaa.princeton.edu/orf363>

- For those interested:

- Princeton Optimization Seminar
- <http://orfe.princeton.edu/events>

- Image credits and references:

- [DPV08] S. Dasgupta, C. Papadimitriou, and U. Vazirani. Algorithms. McGraw Hill, 2008.
- [Sch05] A. Schrijver. On the history of combinatorial optimization (till 1960). In “Handbook of Discrete Optimization”, Elsevier, 2005.  
<http://homepages.cwi.nl/~lex/files/histco.pdf>