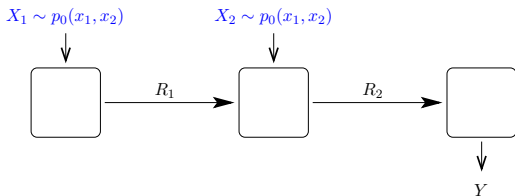


Cascade Multiterminal Source Coding

Paul Cuff, Han-I Su, and Abbas El Gamal

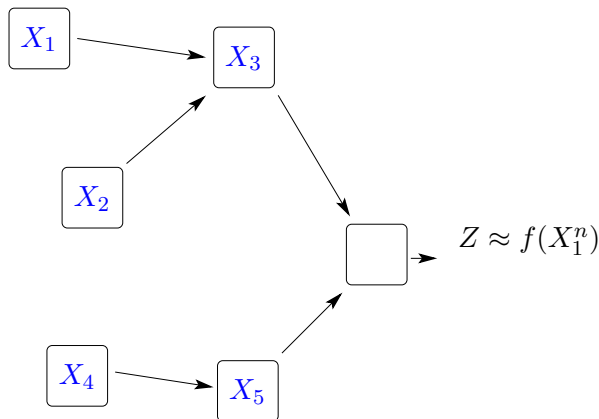
Stanford University

June 30, 2009



Distributed Source Coding

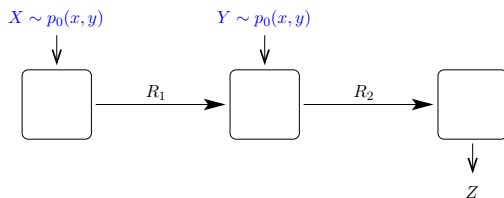
Aggregate information in a network:



Small sample of the large variety of related work:

- Sensor Networks [Giridhar, Kumar 05-06]
- Function Computation [Ayaso, Shah, & Dahleh 08]

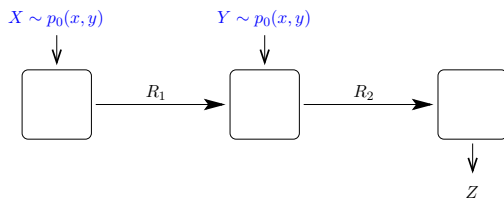
Cascade Multiterminal Source Coding



Related Investigations:

- [Vasudevan, Tian, Diggavi 06]
- [Gu, Effros 06]
- [Bakshi, Effros, Gu, Koetter 07]

Cascade Multiterminal Source Coding



Encoding/Decoding:

$$i : \mathcal{X}^n \longrightarrow [2^{nR_1}],$$

$$j : [2^{nR_1}] \times \mathcal{Y}^n \longrightarrow [2^{nR_2}],$$

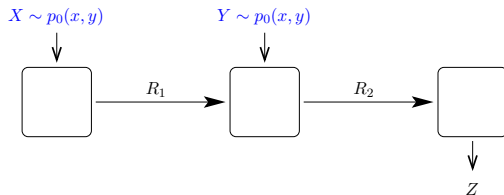
$$g : [2^{nR_2}] \longrightarrow \mathcal{Z}^n.$$

$$Z^n = g(j(i(X^n), Y^n)).$$

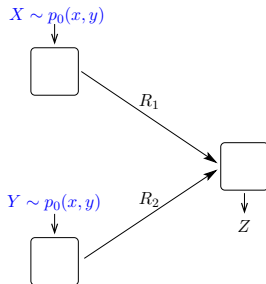
Objective:

$$\frac{1}{n} \sum_{i=1}^n d(X_i, Y_i, Z_i) \leq D.$$

Cascade Multiterminal Source Coding

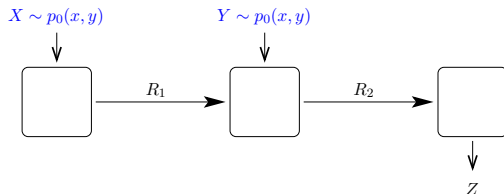


Multiterminal Source Coding:

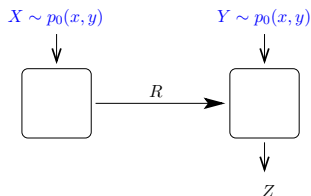


- Slepian-Wolf 73
- Berger-Tung 78
- Korner-Marton 79
- Wanger-Tavildar-Viswanath 08
- Krithivasan-Pradhan 08

Cascade Multiterminal Source Coding



Wyner-Ziv Source Coding:

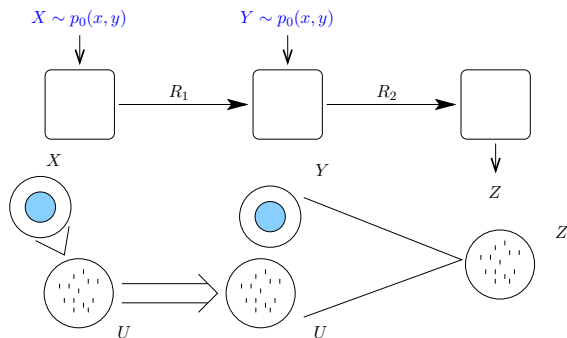


- Wyner-Ziv 76

$$\begin{aligned} U &= X - Y, \\ Z &= f(U, Y), \\ R &\geq I(X; U|Y). \end{aligned}$$

- Yamamoto 82
- Orlicsky-Roche 01

Idea 1: "Recompress"



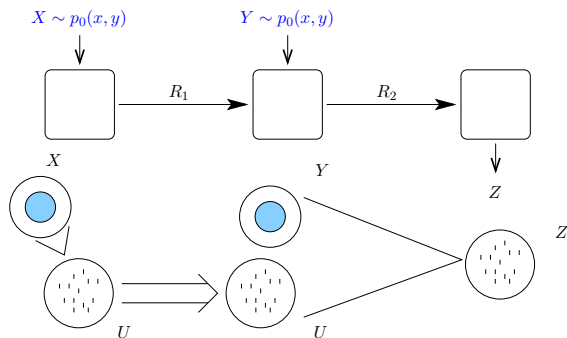
$$U - X - Y,$$

$$X - (U, Y) - Z,$$

$$R_1 \geq I(X; U | Y),$$

$$R_2 \geq I(Y, U; Z).$$

Idea 1: "Recompress"



- Tight when $Z = f(X, Y)$.

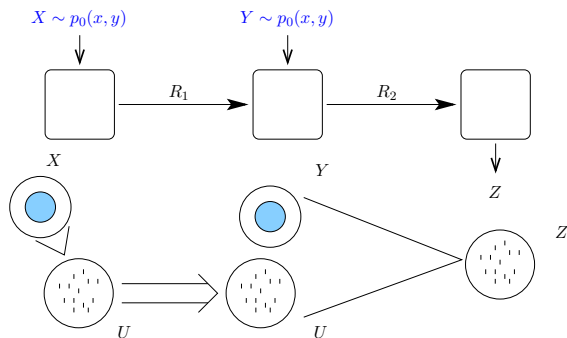
$$U - X - Y,$$

$$X - (U, Y) - Z,$$

$$R_1 \geq I(X; U | Y),$$

$$R_2 \geq I(Y, U; Z).$$

Idea 1: "Recompress"



$$U \text{ --- } X \text{ --- } Y,$$

$$X \text{ --- } (U, Y) \text{ --- } Z,$$

$$R_1 \geq I(X; U|Y),$$

$$R_2 \geq I(Y, U; Z).$$

- Tight when $Z = f(X, Y)$.

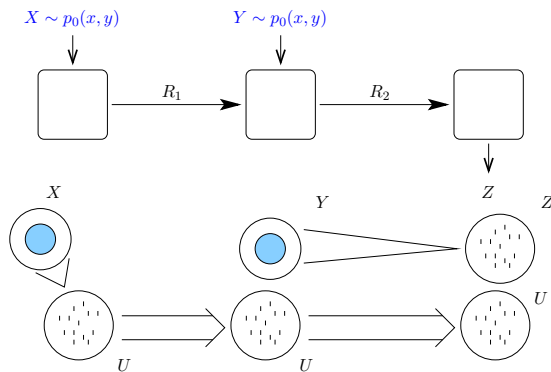
- Loose when $Y = \emptyset$.

$$X \text{ --- } U \text{ --- } Z,$$

$$R_1 \geq I(X; U),$$

$$R_2 \geq I(U; Z).$$

Idea 2: "Forward"



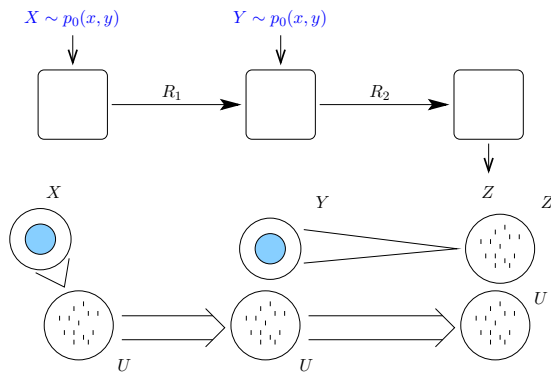
$$U \text{ --- } X \text{ --- } Y,$$

$$X \text{ --- } (U, Y) \text{ --- } Z,$$

$$R_1 \geq I(X; U | Y),$$

$$R_2 \geq I(X; U) + I(Y; Z | U).$$

Idea 2: "Forward"



$$U \text{ --- } X \text{ --- } Y,$$

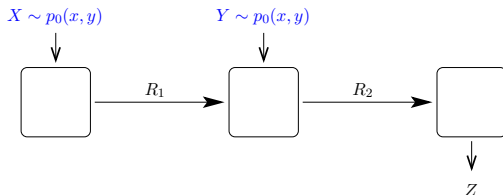
$$X \text{ --- } (U, Y) \text{ --- } Z,$$

$$R_1 \geq I(X; U|Y),$$

$$R_2 \geq I(X; U) + I(Y; Z|U).$$

- Tight when $Y = f(X)$.
(Gu, Effros 06)

Theorem: Inner Bound



Theorem: Inner Bound

The triple (R_1, R_2, D) are achievable if there exist U, V , and Z such that,

$$Y - X - (U, V),$$

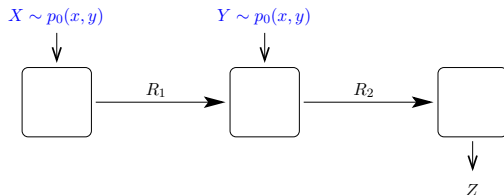
$$X - (U, V, Y) - Z,$$

$$D > E(d(X, Y, Z)),$$

$$R_1 > I(X; U, V | Y),$$

$$R_2 > I(X; U) + I(Y, V; Z | U).$$

Theorem: Outer Bound

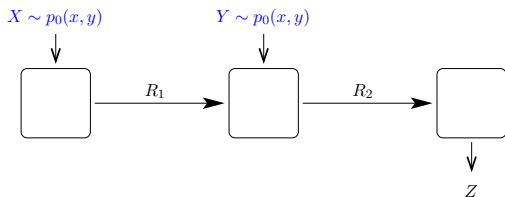


Theorem: Outer Bound

For any achievable triple (R_1, R_2, D) there must exist U , and Z such that,

$$\begin{aligned} Y & - X - U, \\ X & - (U, Y) - Z, \\ D & \geq E(d(X, Y, Z)), \\ R_1 & \geq I(X; U|Y), \\ R_2 & \geq I(X, Y; Z). \end{aligned}$$

Sum of Jointly Gaussian Sources



Jointly Gaussian Sources:

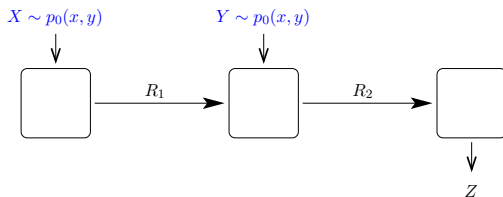
$$X \sim N(0, P_X),$$

$$Y \sim N(0, P_Y),$$

$$E(XY) = \rho\sqrt{P_X P_Y},$$

$$d(x, y, z) = ((x + y) - z)^2.$$

Sum of Jointly Gaussian Sources



Jointly Gaussian Sources:

$$X \sim N(0, P_X),$$

$$Y \sim N(0, P_Y),$$

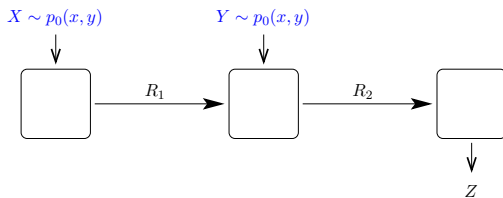
$$E(XY) = \rho\sqrt{P_X P_Y},$$

$$d(x, y, z) = ((x + y) - z)^2.$$

Recompress = compute average at intermediate node.

Forward = compute average at final destination.

Sum of Jointly Gaussian Sources



First Observation:

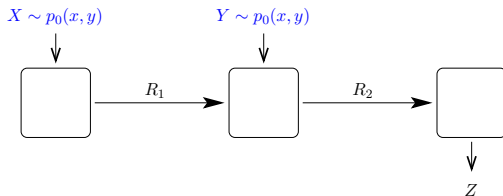
Forward if and only if

$$\frac{1}{2} \log_2 \frac{P_X}{P_Y} \geq R_1,$$

regardless of ρ .

(Notice that if $P_X \leq P_Y$ local computation is always better.)

Sum of Jointly Gaussian Sources



First Observation:

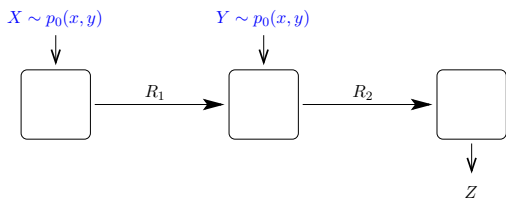
Forward if and only if

$$2^{-nR_1} P_X \geq P_Y,$$

regardless of ρ .

(Notice that if $P_X \leq P_Y$ local computation is always better.)

Sum of Jointly Gaussian Sources



Second Observation:

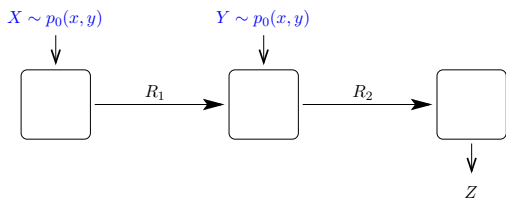
Let $P_X = P_Y$,

let $R(D)$ be the required sum rate $R_1 + R_2$ for distortion D .

Low Distortion Regime:

$$R(D) \geq \frac{1}{2} \log_2 \left(\frac{P_{X+Y}}{D} \right) + \frac{1}{2} \log_2 \left(\frac{(1 - \rho^2) P_X}{D} \right)$$

Sum of Jointly Gaussian Sources



Second Observation:

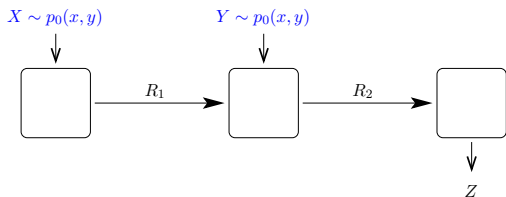
Let $P_X = P_Y$,

let $R(D)$ be the required sum rate $R_1 + R_2$ for distortion D .

Low Distortion Regime:

$$R(D) \leq \frac{1}{2} \log_2 \left(\frac{P_{X+Y}}{D} \right) + \frac{1}{2} \log_2 \left(\frac{(1 - \rho^2) P_X}{D} \right) \\ + \log_2 \left(1 + \sqrt{1 - \frac{D}{P_{X+Y}}} \right).$$

Sum of Jointly Gaussian Sources



Second Observation:

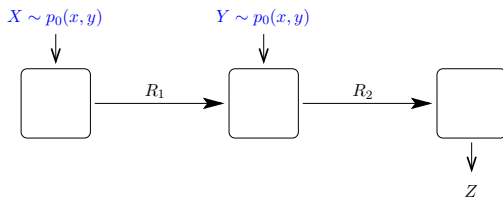
Let $P_X = P_Y$,

let $R(D)$ be the required sum rate $R_1 + R_2$ for distortion D .

High Distortion Regime:

$$R(D) \leq \frac{1}{2} \log_2 \left(\frac{P_{X+Y} - (1 - \rho^2)P_X}{D - (1 - \rho^2)P_X} \right).$$

$$R(D) \geq \frac{1}{2} \log_2 \left(\frac{P_{X+Y}}{D} \right).$$



- Inner Bound: Two auxiliary variables.
 - 1 Forward U .
 - 2 Recompress V .
- Outer Bound derived from two cuts in network.
- Bounds are tight in some interesting cases
 - Tight when Y is function of X (for all distortion functions).
 - Tight when computing a function $Z = f(X, Y)$.
- Sum of Gaussian: Gap between bounds is less than 1 bit.